

Towards Graph Embedding in Symmetric Spaces

Seminar Presentation

Clemens Fruböse

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Motivational Example

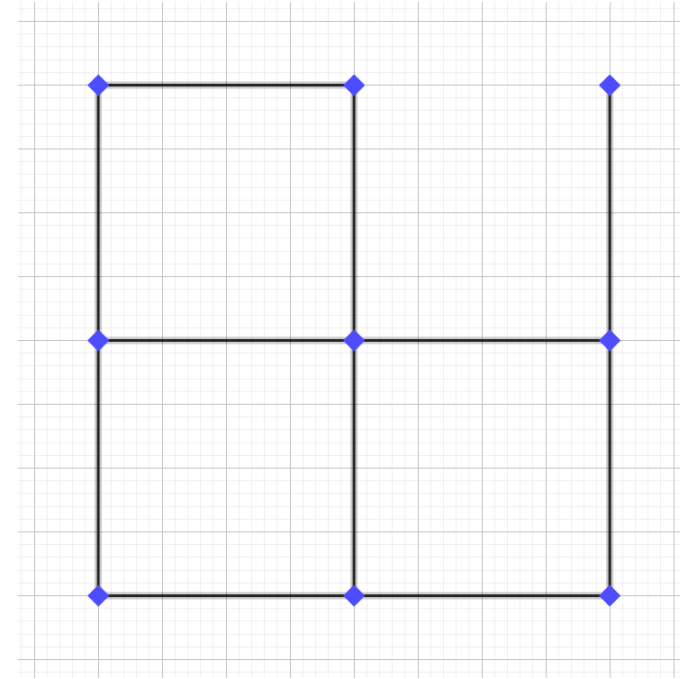
$$Adj(\mathcal{G}) = \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \end{pmatrix}$$

- Adjacency matrix is hard to grasp
- link- & node prediction is a combinatorial task

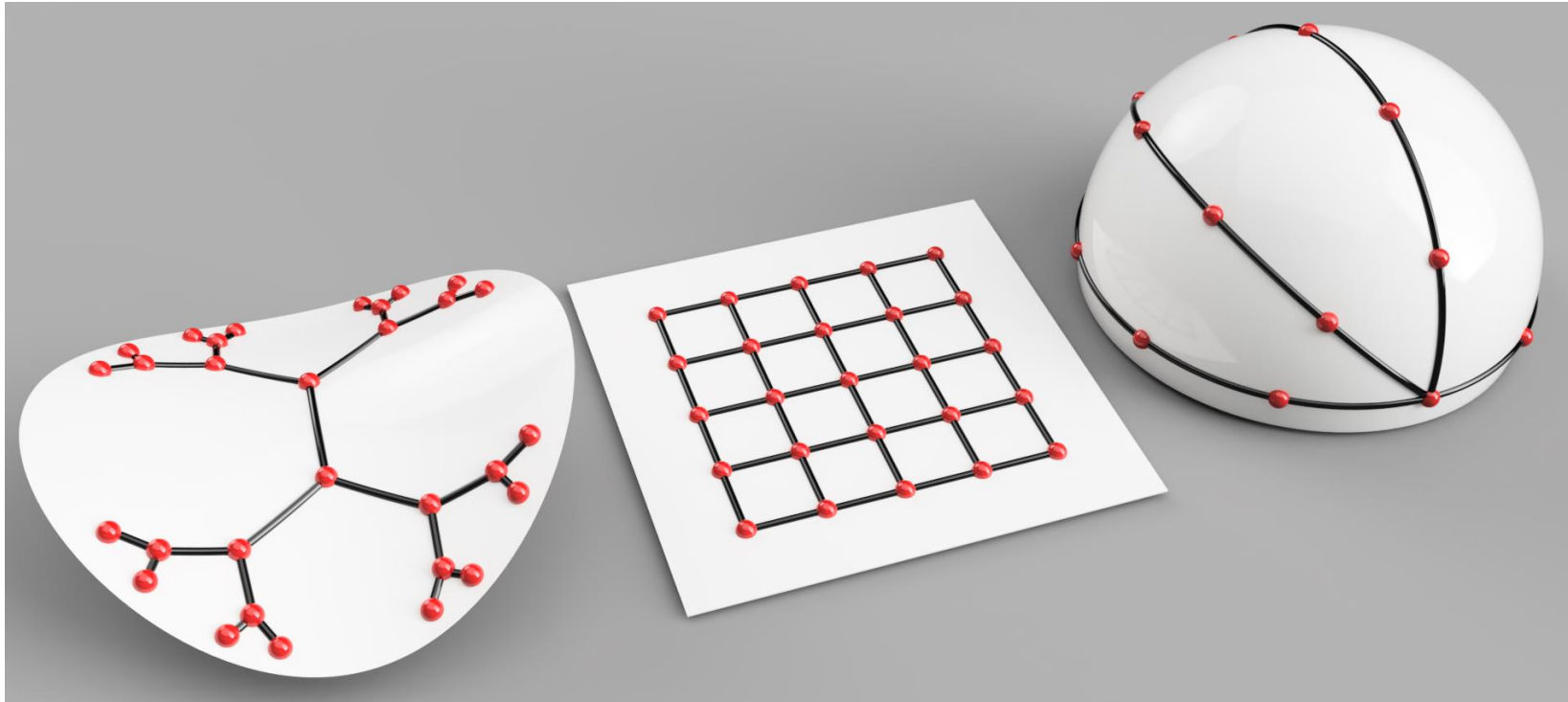
Motivational Example

$$Adj(\mathcal{G}) = \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \end{pmatrix}$$

- Assign coordinates to the vertices (embed the graph)
- Predict links according to spatial layout of data



Why choose curved spaces?



- Graphs have *natural* curvature
- Choosing the right embedding space results in more successful embedding

Content

Motivational Example

link prediction for an embedded graph

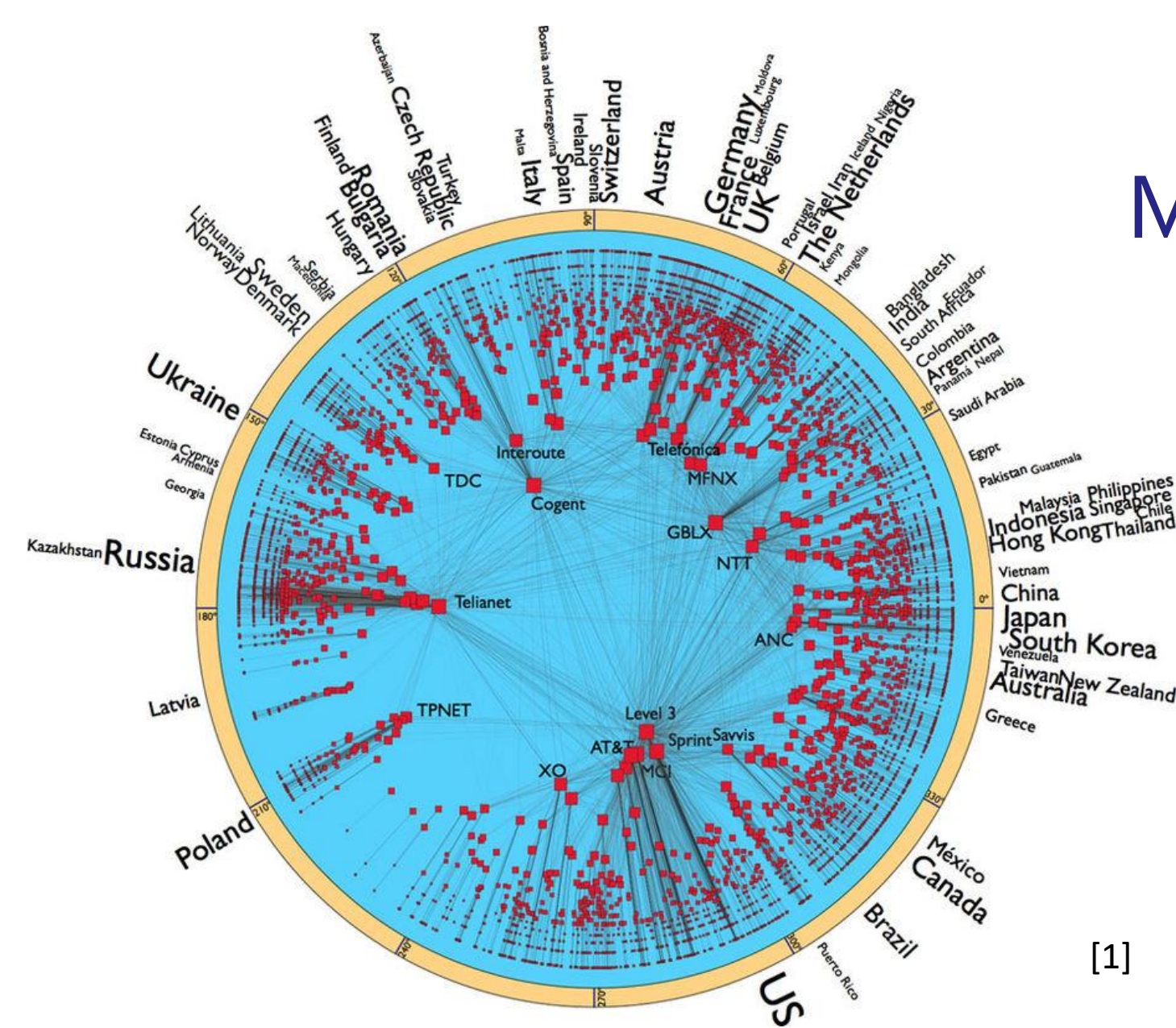
intrinsic geometry of graphs

- 1) Applications of meaningful embeddings
- 2) Mixed-curvature of graphs
- 3) Choosing symmetric spaces for graph embeddings
- 4) Experiments in constant-curvature spaces
- 5) Discussion/ Outlook / Summary

1) Application of meaningful embeddings

Map of the Internet in hyperbolic space

- Hierarchy becomes evident from embedding
- Greedy rooting is successful

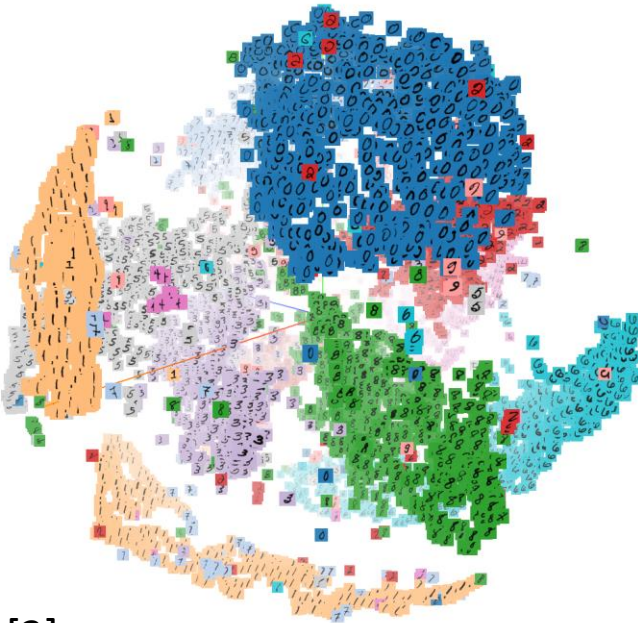


[1]

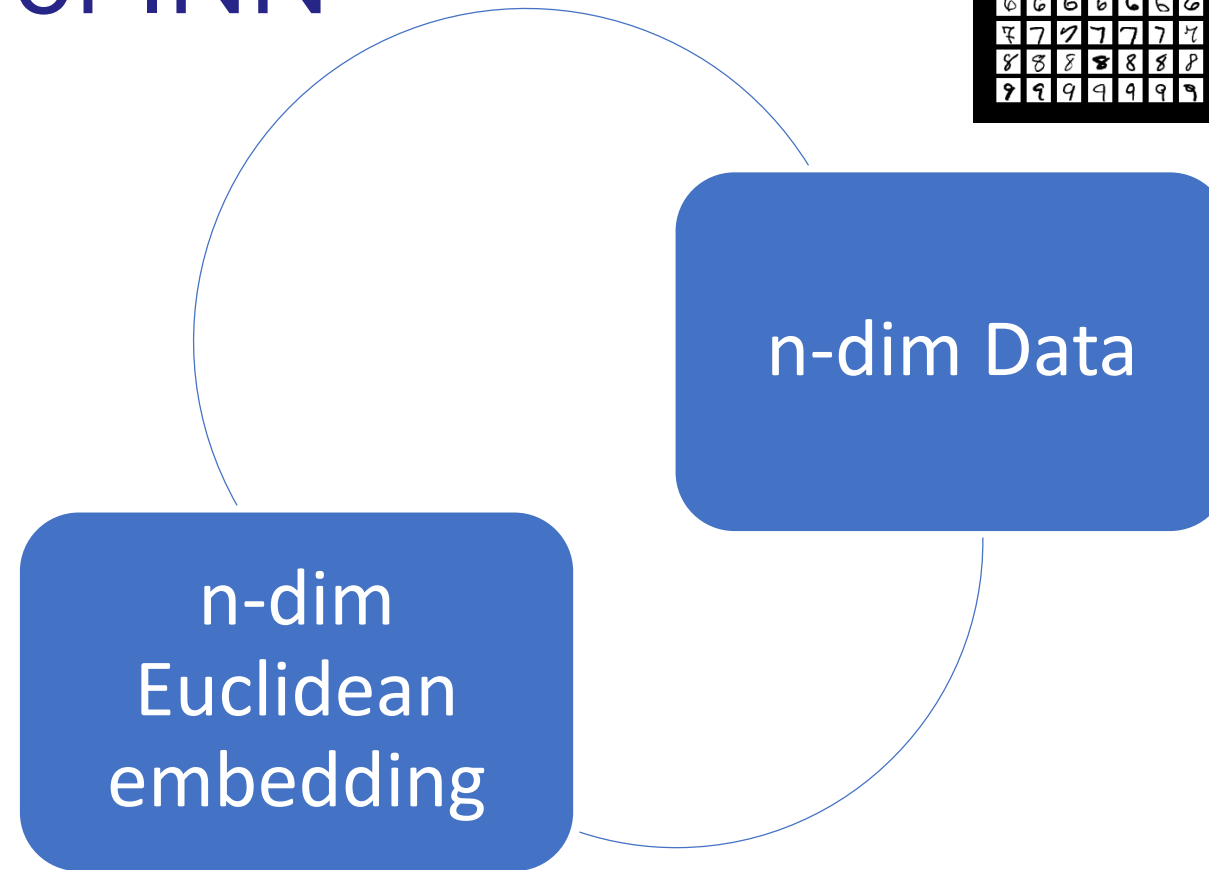
Motivation for INN

[2]

0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0
1	1	1	1	1	1	1	1	1	1	1	1	1	1	1	1
2	2	2	2	2	2	2	2	2	2	2	2	2	2	2	2
3	3	3	3	3	3	3	3	3	3	3	3	3	3	3	3
4	4	4	4	4	4	4	4	4	4	4	4	4	4	4	4
5	5	5	5	5	5	5	5	5	5	5	5	5	5	5	5
6	6	6	6	6	6	6	6	6	6	6	6	6	6	6	6
7	7	7	7	7	7	7	7	7	7	7	7	7	7	7	7
8	8	8	8	8	8	8	8	8	8	8	8	8	8	8	8
9	9	9	9	9	9	9	9	9	9	9	9	9	9	9	9

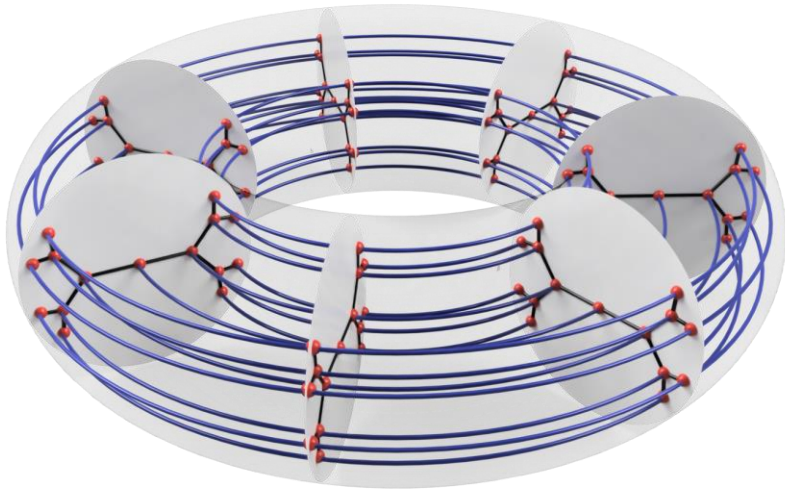


[3]



2) Mixed-curvature of graphs

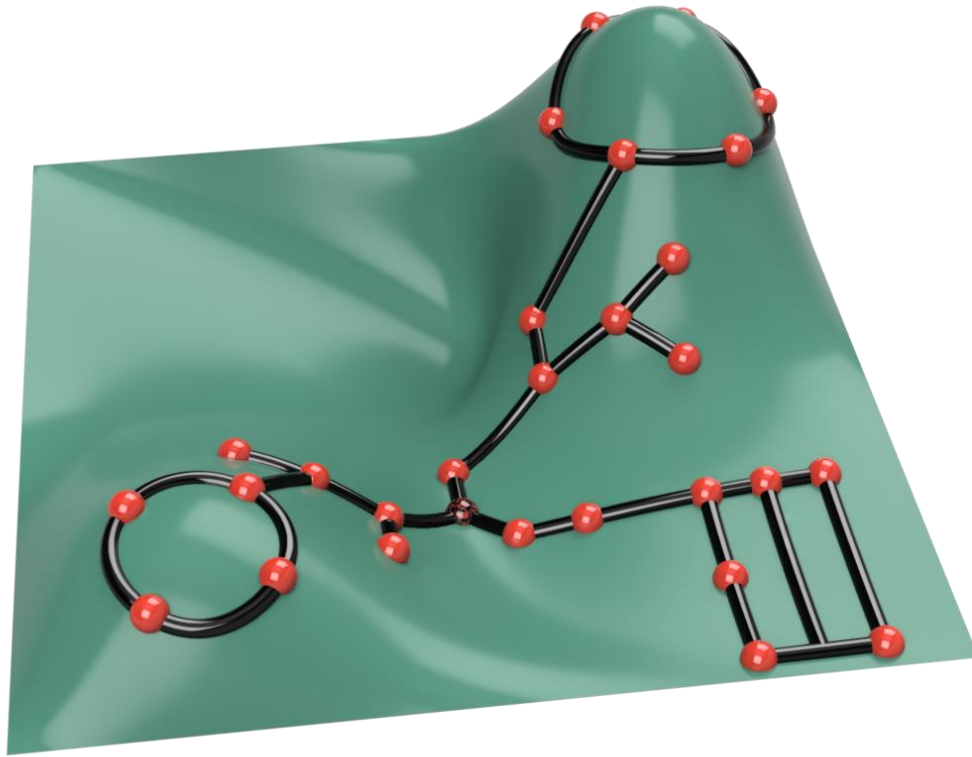
Interpreting Data



- Real-world graphs do not fit perfectly to uniformly curved space
- Graphs express structures of different fashion

Graph with different structures (tree-like, cyclical)

Embed on curved spaces



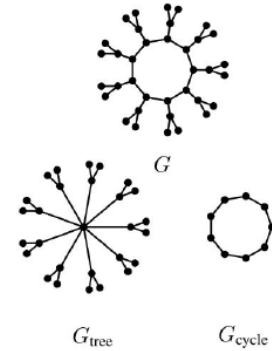
Graph embedded on surface of non-constant curvature

- Adapt the curvature of the embedding space to the graph
- Interpretation and computations within embedding space become difficult

Computationally “easy” approach to mixed-curvature

Graph Embeddings (IV)

- [Gu et al, 2019]: Products of spaces of mixed-curvatures
 - Data may have varying structure, in some regions tree-like, in others cyclical
 - Combine hyperbolic, spherical and Euclidean spaces



$$\mathcal{P} = \mathbb{S}^{s_1} \times \mathbb{S}^{s_2} \times \dots \times \mathbb{S}^{s_m} \times \mathbb{H}^{h_1} \times \mathbb{H}^{h_2} \times \dots \times \mathbb{H}^{h_n} \times \mathbb{E}^e$$

$$X = [\underbrace{s_{11}, s_{12}, \dots, s_{1n}}_{\text{Spheric space}}, \underbrace{s_{21}, \dots, s_{2k}, \dots, s_{m1}, \dots, s_{mm}}_{\text{Spheric space}}, \underbrace{h_{11}, h_{12}, \dots, h_{1n}, h_{21}, \dots, h_{2k}, \dots, h_{n1}, \dots, h_{nn}}_{\text{Hyperbolic space}}, \underbrace{e_1, e_2, \dots, e_e}_{\text{Euclidean space}}]$$

- Exponential maps, distances, gradient calculations and gradient projections are decomposed per space:

$$\text{Exp}_p(v) = (\text{Exp}_{p_1}(v_1), \dots, \text{Exp}_{p_k}(v_k)), \quad d_{\mathcal{P}}^2(x, y) = \sum_{i=1}^k d_i^2(x_i, y_i).$$

- Loss function:

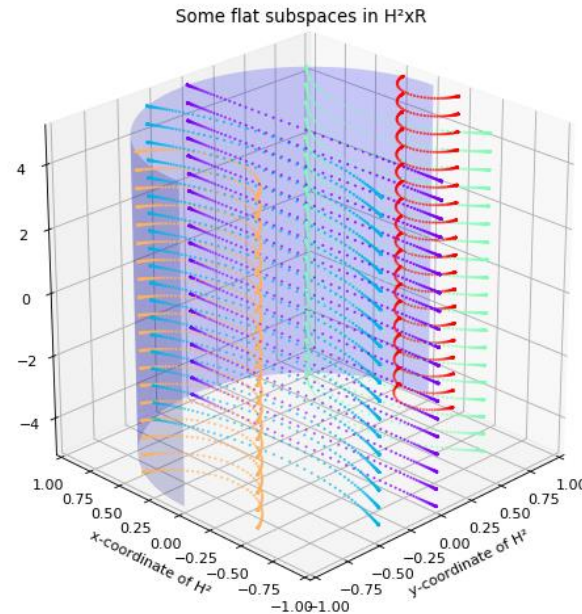
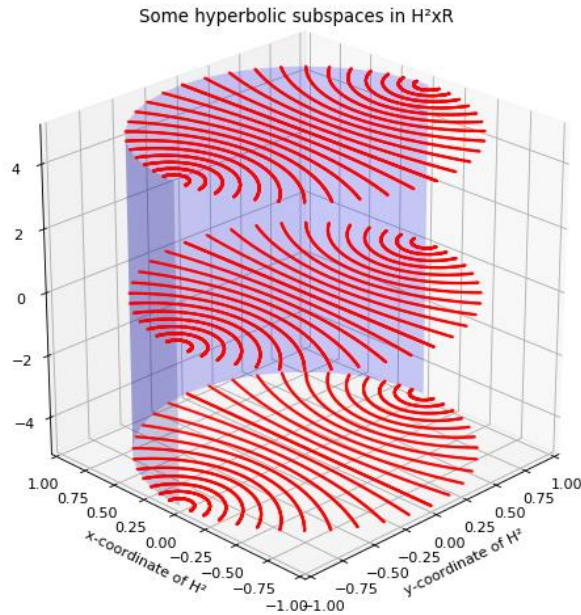
$$\mathcal{L}(x) = \sum_{1 \leq i \leq j \leq n} \left| \left(\frac{d_{\mathcal{P}}(x_i, x_j)}{d_G(X_i, X_j)} \right)^2 - 1 \right|$$

[4]

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3) Choosing symmetric spaces for graph embeddings

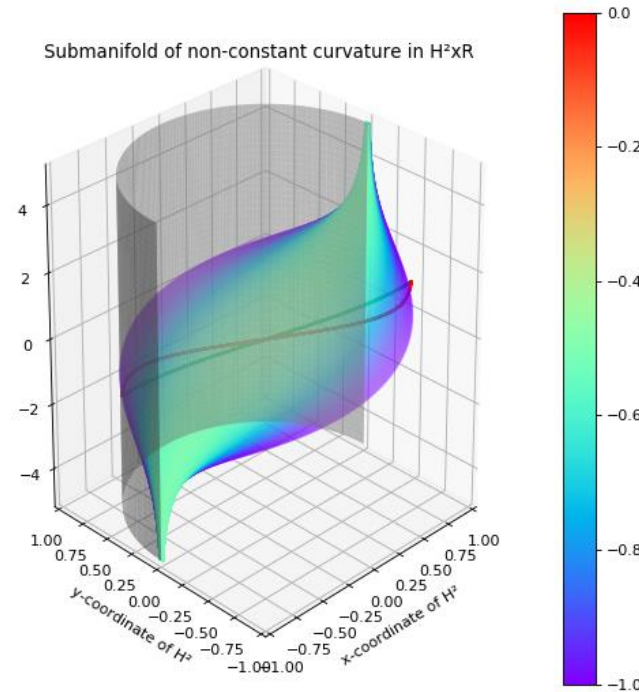
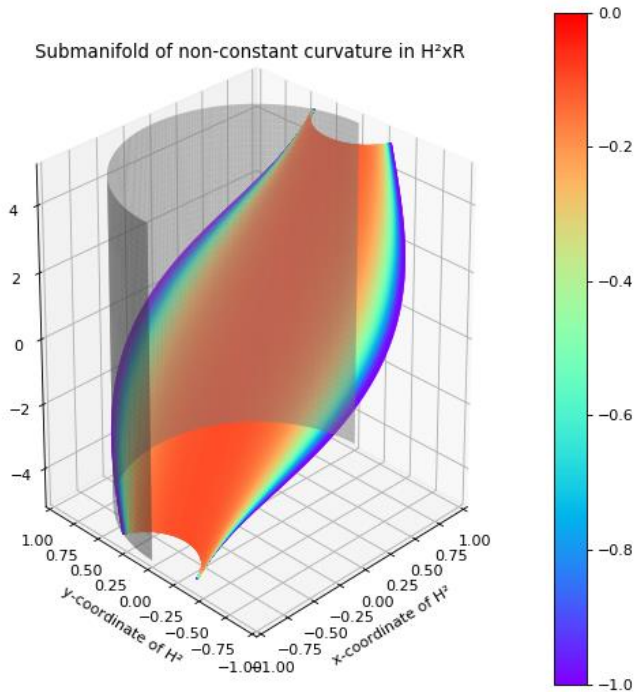
Subspaces of product spaces – Example: $H^2 \times R$



- $H^2 \times R$ has 2-dim. flat and hyperbolic subspaces

Constant curvature subspaces of $H^2 \times R$

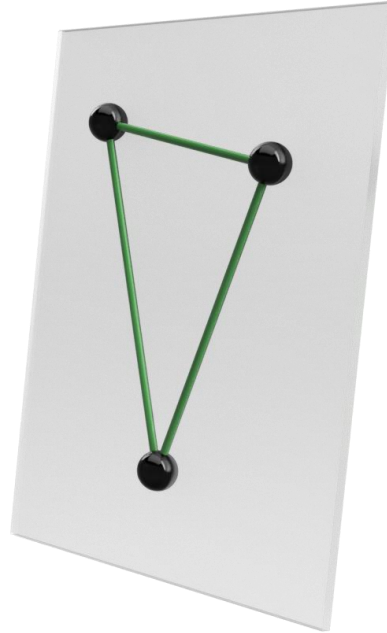
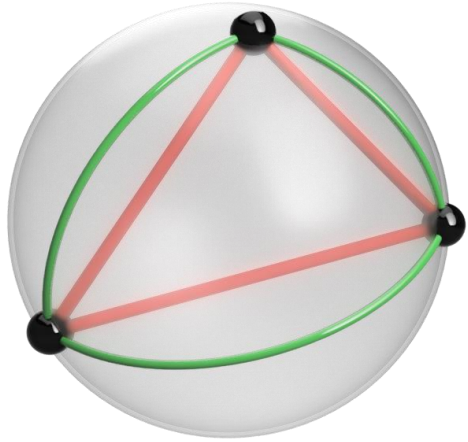
Subspaces of mixed-curvature



- There are subspaces of non-constant curvature
- The shortest path does not lie on that subspace

Non-constant curvature subspaces of $H^2 \times R$

Totally geodesic submanifolds



- A structure corresponding to a particular curvature has to be contained as totally geodesic submanifold
- Embedding space has to have correct totally geodesic subspaces

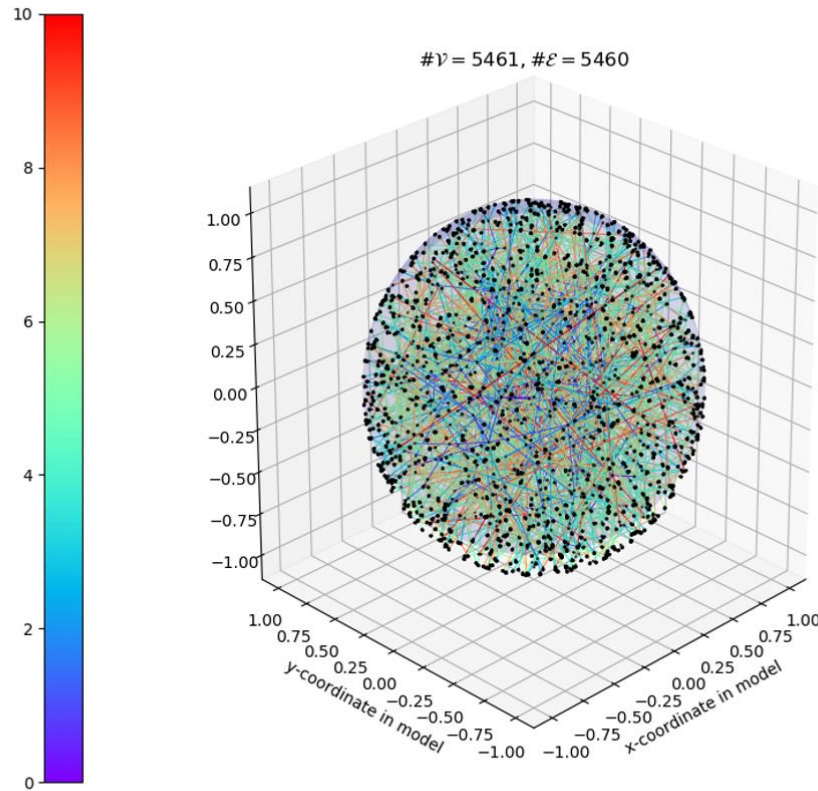
Illustration of the concept of totally geodesic submanifolds

What are these symmetric spaces?

- Posses a high degree of symmetry, i.e. fit to computational requirements
- Have subspaces of constant curvature as tot. geodesic subspaces
- Example:
 - Matrix version of hyperbolic space: Siegel upper half space $\mathrm{Sp}(2n, \mathbb{R}) / \mathrm{SpO}(2n, \mathbb{R})$

4) Experiments in spaces of constant curvature

Experiments in simple setting

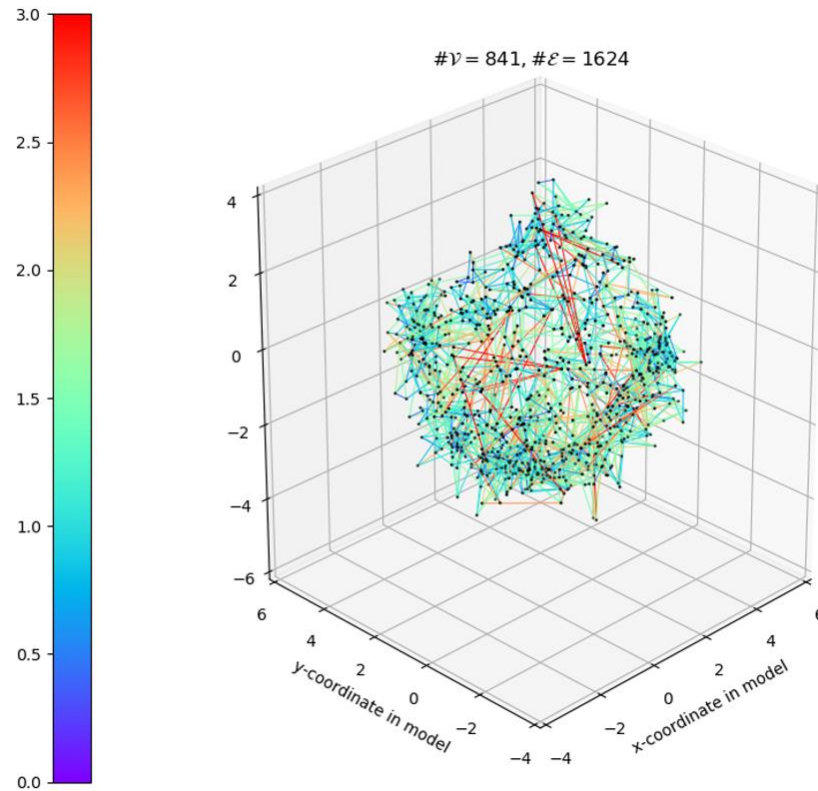


- mAP is acceptable
- Intrinsic geometry not detectable

Perfect tree embedded in 3-dim hyperbolic space
with distortion indicated by color

Code from [5] modified

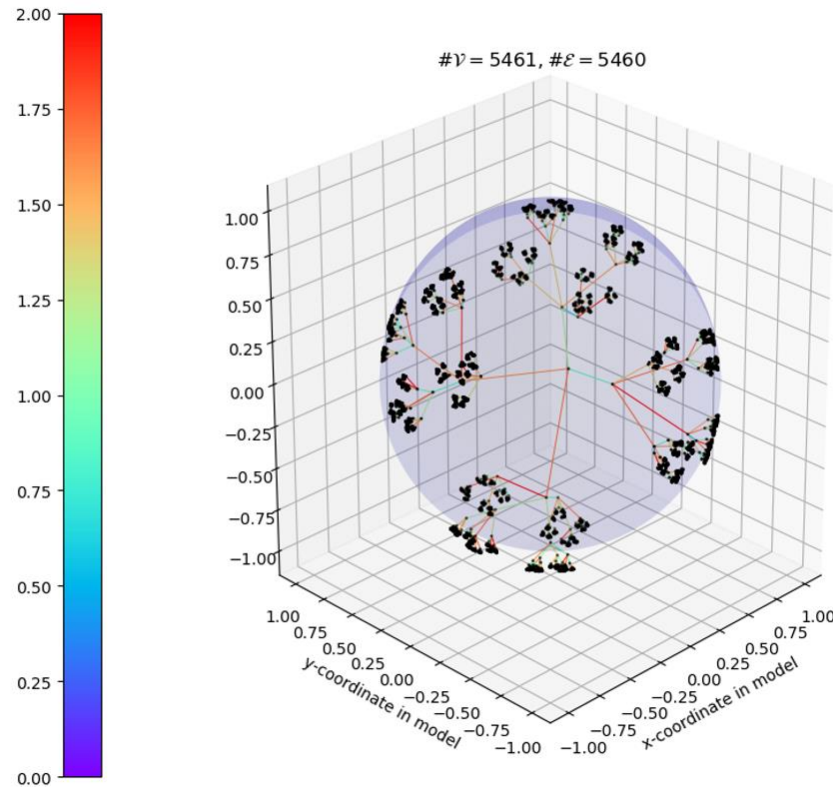
Experiments in simple setting



- mAP is bad
- Intrinsic geometry not detectable

Perfect lattice embedded in 3-dim Euclidean space
with distortion indicated by color

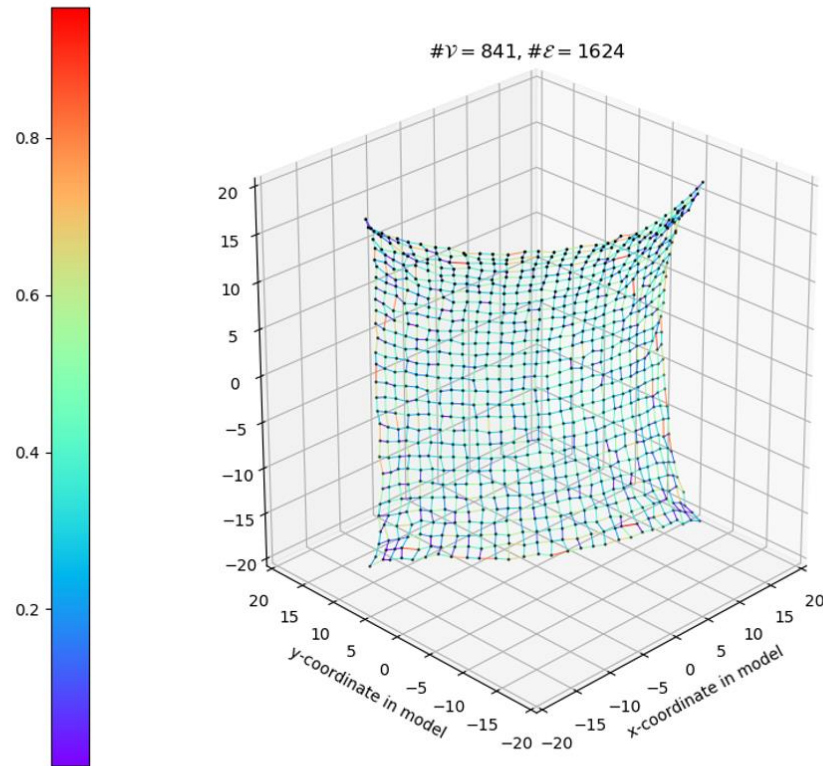
Experiments in simple setting



- mAP is good
- Intrinsic geometry clearly detectable

Perfect tree embedded in 3-dim hyperbolic space
with distortion indicated by color

Experiments in simple setting

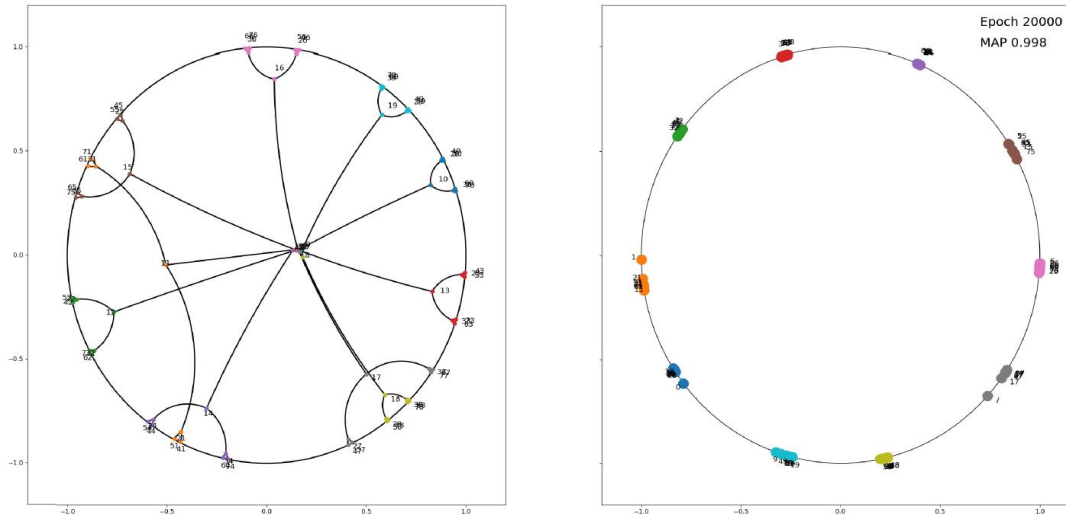


- mAP is very good
- Intrinsic geometry clearly detectable

Perfect lattice embedded in 3-dim Euclidean space
with distortion indicated by color

Best results of current code

[6]



- Very small graph $\#V=80$
→ Do not expect to much from current code

Overview of results

Dataset	fidelity measure	expanding loss function	expanding loss function (FR)	distance-preserving loss function	distance-preserving loss function (FR)
Tree graph	D_{avg}	0.455	0.092	0.143	0.039
	RD_{avg}	1.450	0.960	0.992	0.995
	mAP	0.652	0.851	0.620	0.798
Lattice graph	D_{avg}	0.329	0.293	0.770	0.090
	RD_{avg}	0.754	0.757	0.234	1.034
	mAP	0.191	0.473	0.151	0.982

- Meaningful embedding highly dependent on starting point
→ Current code reaches local minima

5) Discussion / Outlook / Summary

Summary

- Graph embedding has numerous applications
- “meaningful” embeddings require suiting geometry (curvature)
- mixed-curvature properties can be represented in symmetric spaces (totally geodesic submanifolds)
- Problem: Embedding requires decent starting embedding
- Solution (?) :
 1. Adapting the optimization
 2. Suitable preprocessing

Images

- [1] taken from Boguná, M., Papadopoulos, F. and Krioukov, D., 2010. Sustaining the internet with hyperbolic mapping. Nature communications, 1, p.62., available at <https://www.nature.com/articles/ncomms1063>
- [2] taken from <https://upload.wikimedia.org/wikipedia/commons/2/27/MnistExamples.png>
- [3] taken from <https://projector.tensorflow.org/preview.png>
- [4] taken from presentation by Federico Lopez: “The shortest history of geometric deep learning”, 26.05.2020
- [5] code modified from <https://papers.nips.cc/paper/7213-poincare-embeddings-for-learning-hierarchical-representations>, 23.05.19
- [6] taken from <https://openreview.net/pdf?id=HJxeWnCcF7>