

Programme

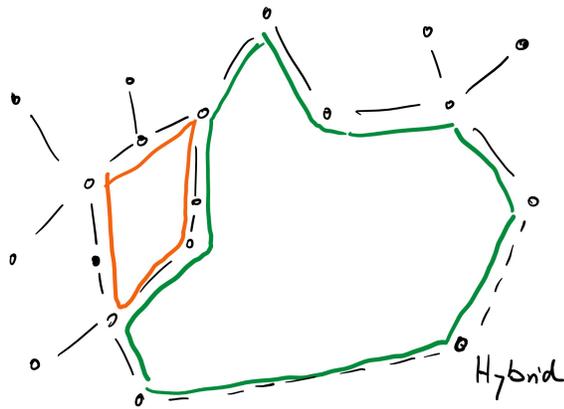
- Intro
- Measuring Cycle Sizes [Freedman-Chan 2007]
- $(\mathbb{Z}-)$ Localized homology [Carlsson-Zomorodian 2007]

Intro

In Data analysis we usually want to know 'where' in the data non-trivial topology arises.

- Topology of viral evolution

Recall Phylogenetic tree/network



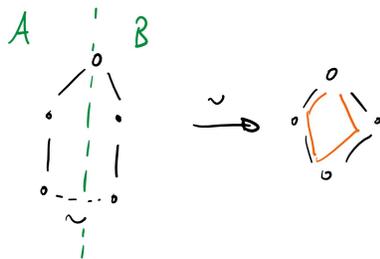
- Homoplasy - Recombination

$H_1 \neq 0 \rightarrow$ obstruction for Tree

But: homology can't tell us 'where' the non-trivial topology arises!

\rightarrow For Recomb. we want to understand where Hybrids come from and which vaccines might work.

\rightarrow For homoplasy the parent/child relation still makes sense, can in principle resolve inconsistencies (e.g. w/ add. spatial information)

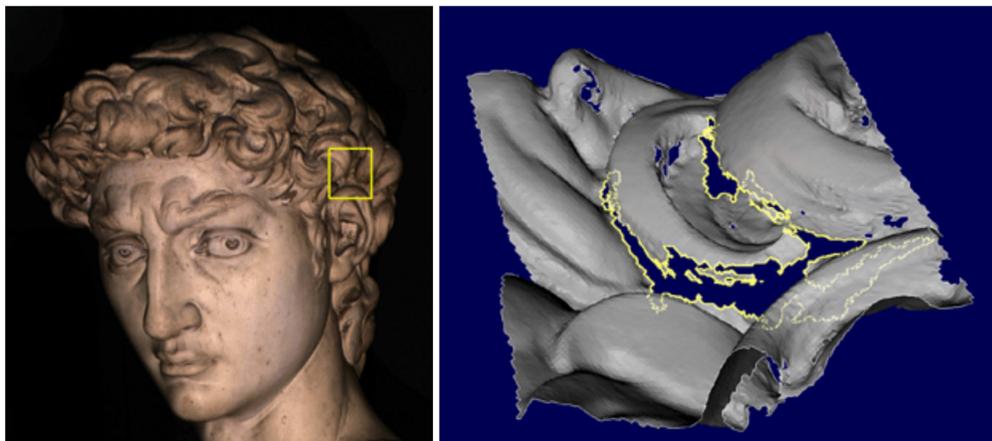


• Computer Vision / 3D modelling



meshes = triang. surfaces.

Figure 1: Scanned meshes from Stanford 3D model repository [26]. All three meshes are valid 2-manifolds: the Buddha has genus 104, the dragon has genus 46, and David's head has genus 340. Most of these tunnels/handles are noise and can be safely removed.



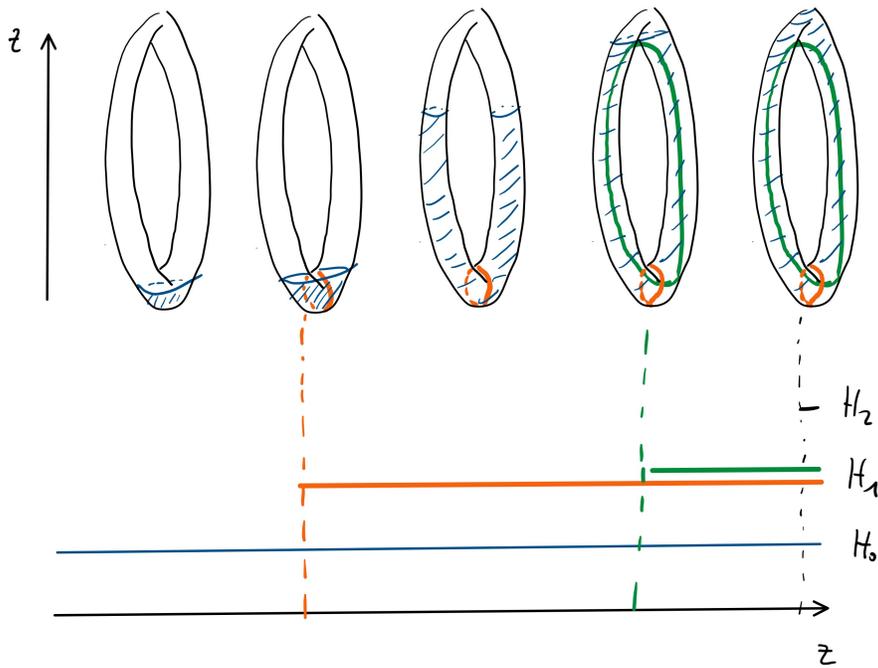
Stanford 3D modelling group

→ would like to fill in these artificial holes!

To do so we need to find cycles that sit at the boundary of a hole (or at least near one)

st. gluing in a disk does not introduce more topology.

• Longevity \neq Prominence

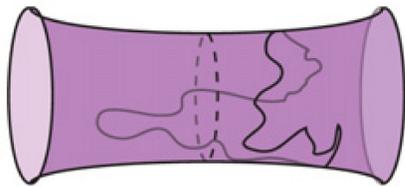


Measuring Cycle Sizes

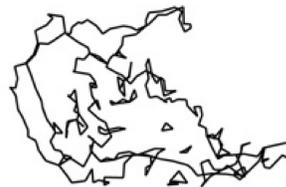
[Freedman - Chen 2007]

In this part will restrict ourselves to simpl. cplx K

Obs: algorithms yield weird representatives:

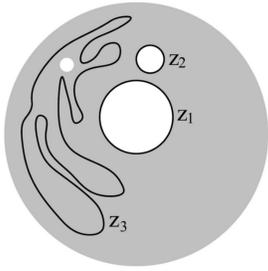


extension into irrelevant
directions



multiple & irrelevant
cycles

$$H \ni h = \sum a_i z_i$$



idea: Shorter paths are snugged up nicely to the 'hole' that gives rise to a homology class.

Proceed in 3 steps

- (a) measure for size of hom. classes
- (b) localization of representatives
- (c) choice of localized basis

open Q: consistency of choice along pers. modules?

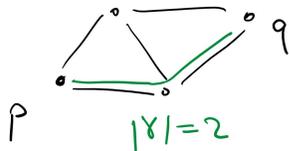
(a) Size of Homology Classes

K simpl. cplx.

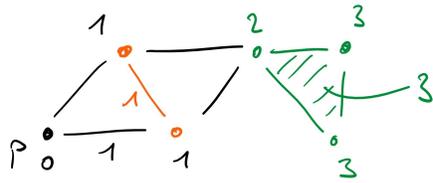
Def. Geodesic distance

$$p, q \in \text{vert}(K): \quad \text{dist}(p, q) = \min_{\gamma} |\gamma|$$

edges
↙

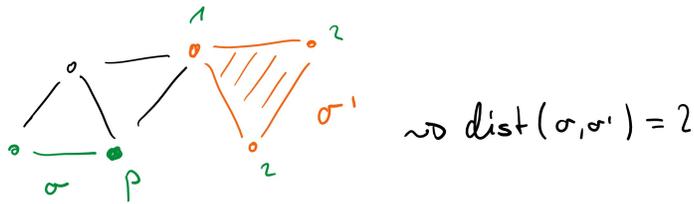


$$\sigma \in K \quad : \quad \text{dist}(p, \sigma) = \max_{q \in \text{vert} \sigma} \text{dist}(p, q)$$



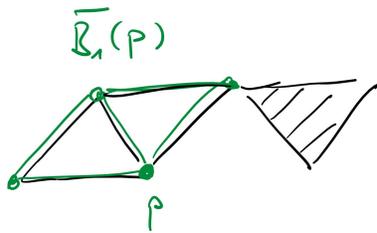
$$\sigma, \sigma' \in K : \text{dist}(\sigma, \sigma') = \min_{p \in \sigma} \text{dist}(p, \sigma')$$

$$= \min_{p \in \sigma} \max_{q \in \sigma'} \text{dist}(p, q)$$

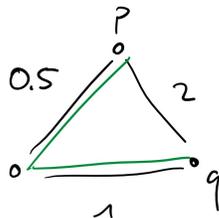


Def. Geodesic Ball

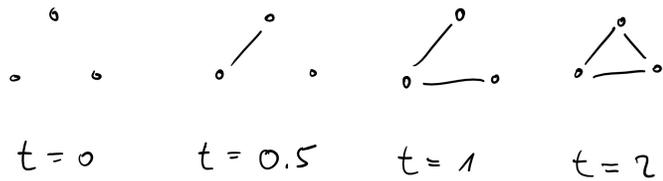
$$\bar{B}_r(p) = \{ \sigma \in K \mid \text{dist}(p, \sigma) \leq r \}$$



Remarks • This def. can be easily generalized to arbitrary
simpl. metrics



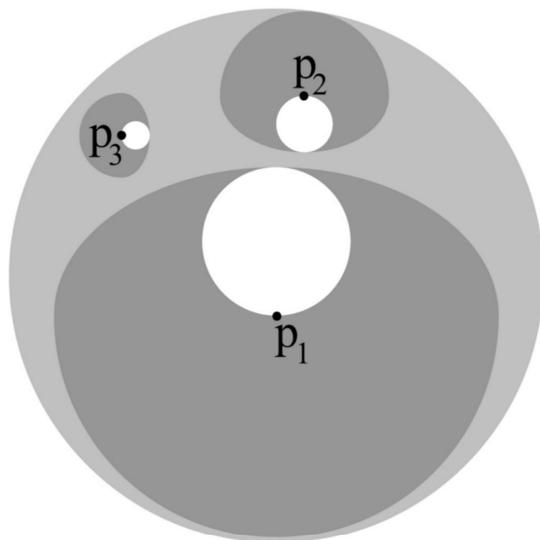
- Filtration $F_t K \leadsto$ simpl. metric
via $|e| = \min\{t \mid e \in F_t K\}$



Disclaimer: Didn't think this through

Def. $\text{size}(B_r(p)) := r$

Want to def. size of a homology class $h \in H_0(K)$ by the size of the smallest ball that 'carries' the class.

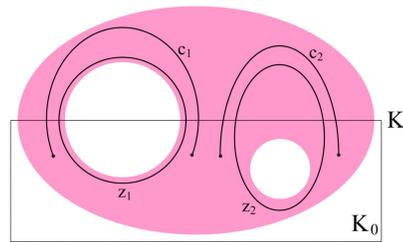


Formalize this via relative homology

Formalize this via relative homology

For $L \subseteq K$ subplx. write

$$\phi_L : H_0(K) \rightarrow H_0(K, L)$$



Def $\text{size}(h) := \min_{B_r(p)} \{r \mid \phi_{B_r(p)}(h) = 0\}$

Remark This works more generally for any choice of

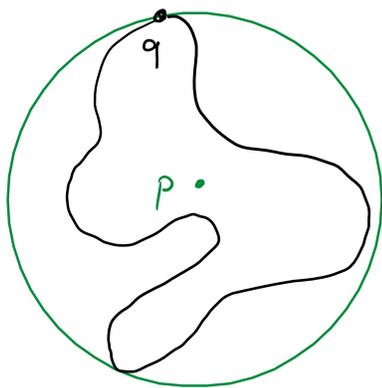
$$\mathcal{L} = \{L \subseteq K\}, \quad \text{size} : \mathcal{L} \rightarrow \mathbb{R}$$

set of subplex

(b) Localized Cycles

Def. Radius of a cycle $z \subseteq K$ (z repr. of $h \in H_0(K)$)

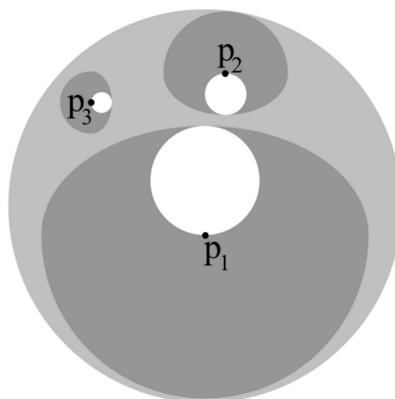
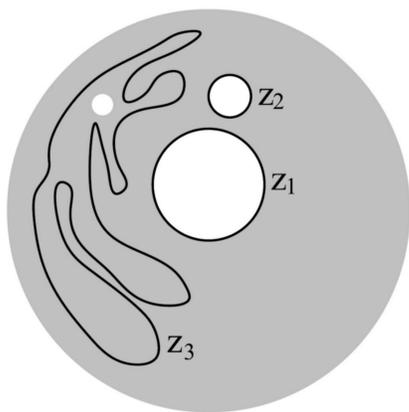
$$R(z) := \min_{p \in K} \max_{q \in z} \text{dist}(p, q) \equiv \text{dist}(K, z)$$



Def. A localized representative of $h \in H_0(K)$ is a cycle z_0 w/ minimal radius:

$$R(z_0) = \min_{z \in h} R(z)$$

Tracing definitions: $R(z_0) = \text{size}(h)$



(c) Localized Basis

Over \mathbb{Z}_2 , there are $2^{\beta_n} - 1$ non-triv.

Over \mathbb{Z}_2 there are $2^{\beta_u} - 1$ non-triv.
classes in $H_u(K)$.

A localized basis $\{[z_i]\}_{i=1, \dots, \beta_u}$ is one that
minimizes $\sum_{i=1}^{\beta_u} \text{size}([z_i])$. Every localized basis has
a representation by localized cycles $z_i \in [z_i]$

Expl. In the picture above need to choose from

$\{[z_1], [z_2], [z_3], [z_1] + [z_2], \dots, [z_1] + [z_2] + [z_3]\}$

$\hookrightarrow \{[z_1], [z_2], [z_3]\}$ is a localized basis

$\hookrightarrow z_1, z_2$ are local. representatives. z_3 is not.

Freedman and Chen go on to show that there are
algorithms that produce localized basis & representatives.

These tend to be expensive ("high" P or even NP).

$\mathcal{O}(\beta^4 N^4)$ (other measures)

\mathcal{U} -Localized Homology [Carlsson - Zomorodian 2007]

We have seen how one can localize homology wrt. a collection of subcomplexes $\mathcal{L} = \{L \subseteq K\}$ together w/ a notion of size. The geometry / notion of locality for a given simpl. complex. is contained in this datum. It depends heavily on the real-world application.

→ outsource geometry to a choice of \mathcal{L} . Eg. $\mathcal{L} = \{B_r(p)\}_{r \in \mathbb{R}, p \in K}$
Proceed 'topologically' from there (i.e. don't use size: $\mathcal{L} \rightarrow \mathbb{R}$)

Starting point: top. space X

cover $\mathcal{U} = \{X^i \subseteq X\}_{i \in I}$

(the cover may be provided by further insights about the system that is being analyzed, as ment. above)

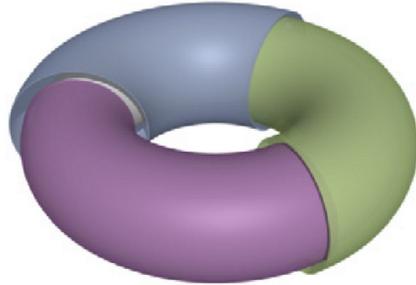
Then: $X^i \hookrightarrow X \Rightarrow H_0(X^i) \rightarrow H_0(X)$

so we can call a class $h \in H_0(X)$ local to X^i if it is in the image of this map. More generally \mathcal{U} -local.

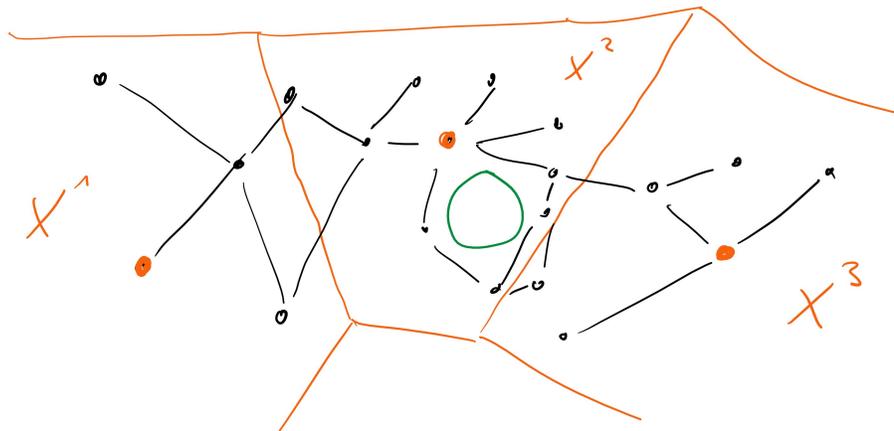
Expls

(i) $\mathcal{U} =$ hypercubes in $\mathbb{R}^n \cap X$ (refine to localize)

(ii) $\mathcal{U} =$ cylinders

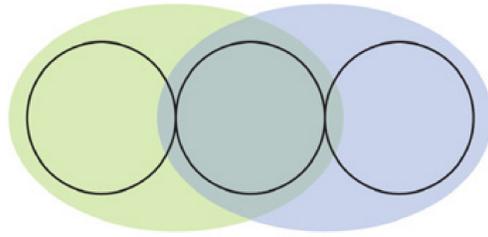


(iii) $\mathcal{U} =$ Voronoi cells around Landmarks



Main idea

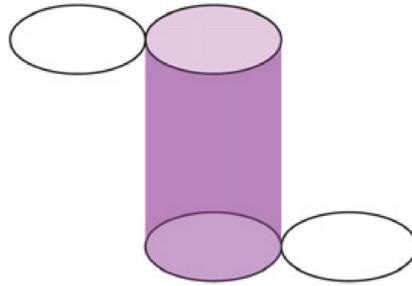
use pers. homology to "resolve \mathcal{U} -locality"



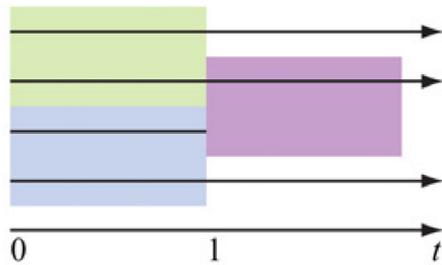
(a) Space and cover



(b) Local pieces ($t = 0$)



(c) Blowup ($t = 1$)



(d) Persistence barcode

The Mayer-Vietoris blow-up complex

X top. space, $\mathcal{U} = \{X^i \in X\}_{i \in [n-1]}$

where $[k] = \{0, \dots, k\}$

$J \subseteq [n-1]$ (non-empty):

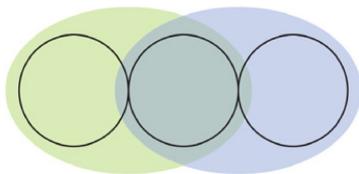
- J -face $\Delta^J \subseteq \Delta^{n-1}$ $(n-1)$ -simplex

- $X^J = \bigcap_{j \in J} X^j$

Def (Mayer-Vietoris b \uparrow complex)

$$X^u := \bigcup_{J \subseteq [n-1]} X^J \times \Delta^J \subseteq X \times \Delta^{n-1}$$

Expls



(a) Space and cover

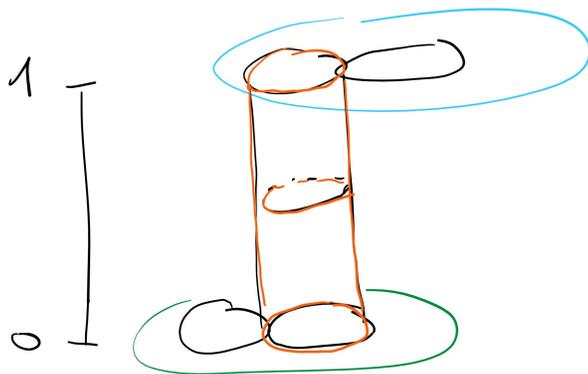
- $X^0 = \text{green}$

- $X^1 = \text{blue}$

- $X^{\{0,1\}} = \text{intersection} \equiv X^{[1]}$

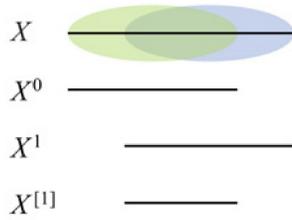
- $\Delta^1 = [0,1]$

$$X^u = \underbrace{(X^0 \times \{0\})} \cup \underbrace{(X^1 \times \{1\})} \cup \underbrace{(X^{[1]} \times [0,1])}$$

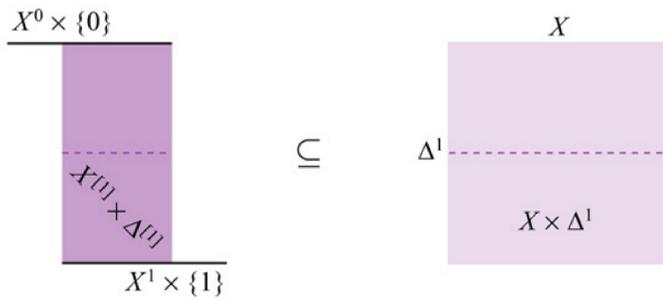


- more generally for 2 covers

- more generally for \mathcal{L} covers

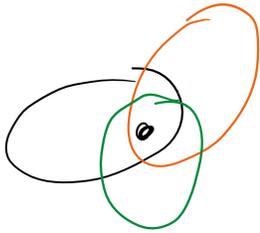


(a) Space



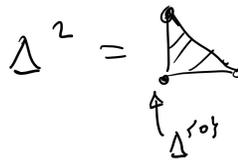
(b) Blowup

- 3-fold cover of singleton



$$X^0 = X^1 = X^2 = \bullet$$

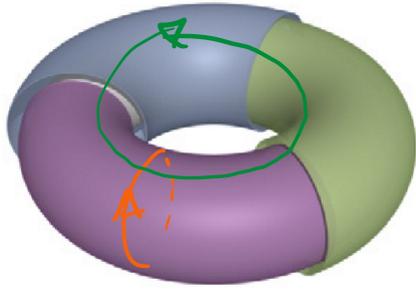
$$X^{\{0,1\}} = \dots = X^{\{0,1,2\}} = \bullet$$



$$\leadsto X^u = \bigcup_{J \subseteq [2]} X^J \times \Delta^J = \text{triangle}$$

- Torus w/ 3 covers

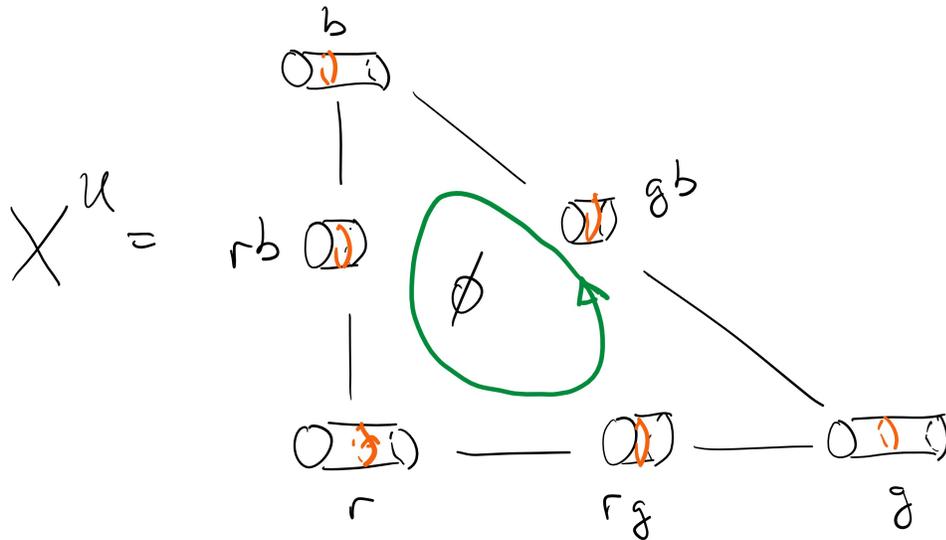
$$X^i = \text{rectangle} \in (\tau, \delta, b)$$



$$X^{(ij)} = \square \in (rg, rb, gb)$$

$$X^{(2)} = \emptyset$$

$$\Delta^2 = \triangle$$



Lemma

$$\pi_x : X^u \rightarrow X \times \Delta^{n-1}$$

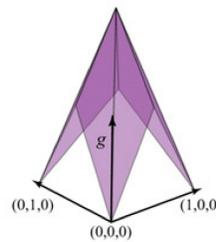
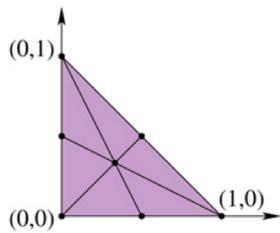
is a homotopy equivalence.

(except for "bad spaces")

Cor. $H_0(X^u) = H_0(X)$

In order to use persist. homology, we introduce a height function on X^u , by pulling back the following height fct. on Δ^{n-1} :

$g(b^j) = \dim \Delta^j$ & linear continuation
 \uparrow
 barycenter of $\Delta^j \subseteq \Delta^{n-1}$



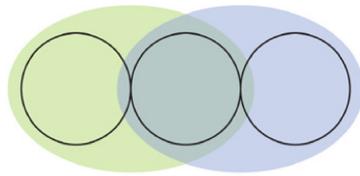
$h: X^u \rightarrow \mathbb{R}, p \mapsto g \circ \pi_{\Delta}(p)$

Def. Filtered bA $X_t^u = h^{-1}([0, t])$

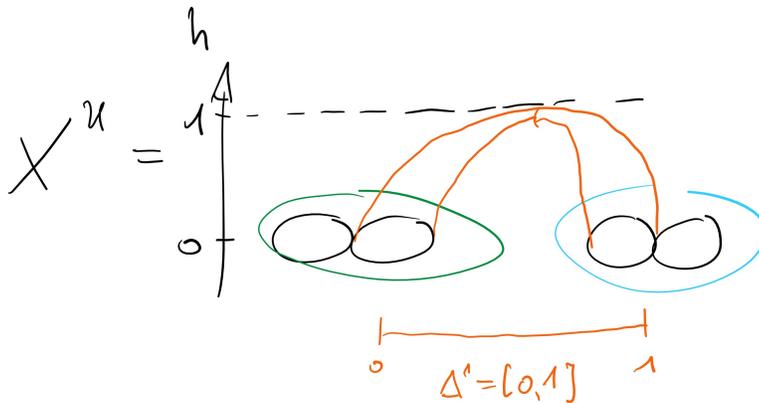
Expls

Expls

• $(X, \mathcal{U}) =$

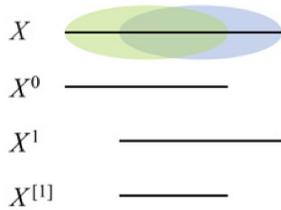


(a) Space and cover



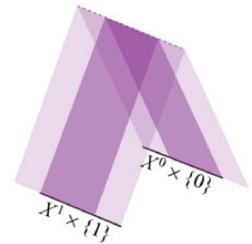
• more generally for 2-covered space

$(X, \mathcal{U}) =$



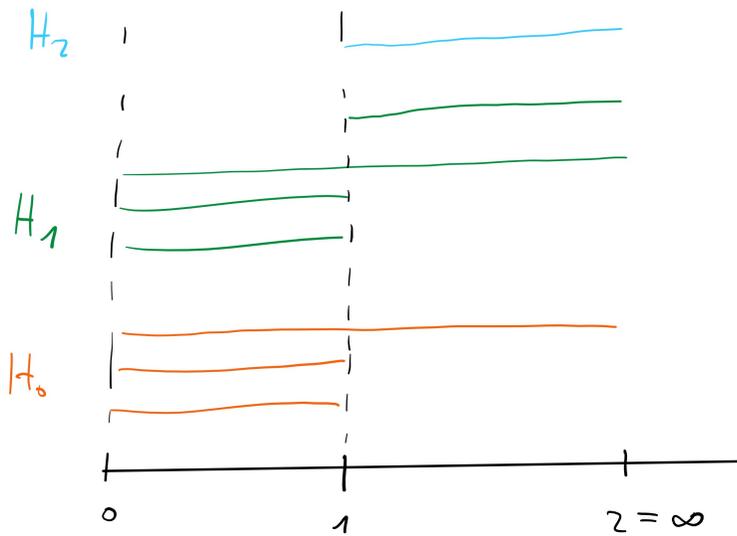
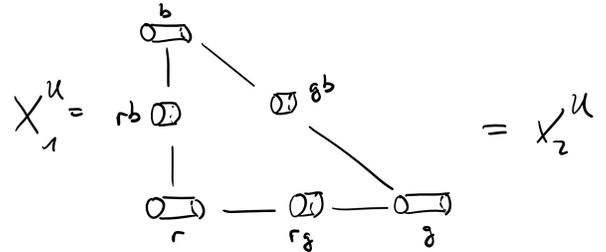
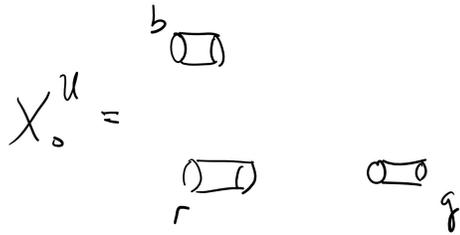
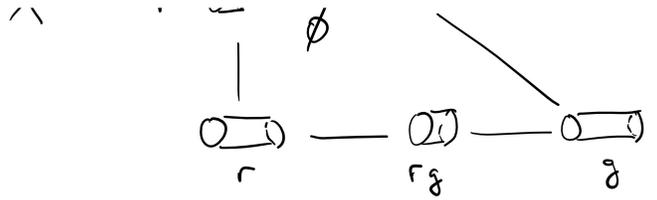
(a) Space

$X^{\mathcal{U}} =$



(c) Height function

• 3-covered singleton



Also other persistence classes carry interesting information, as we will see momentarily.

Refinings & Coarsenings

Refining & Coarsening

Can always refine a cover st. $H_0(X^i) = 0$.

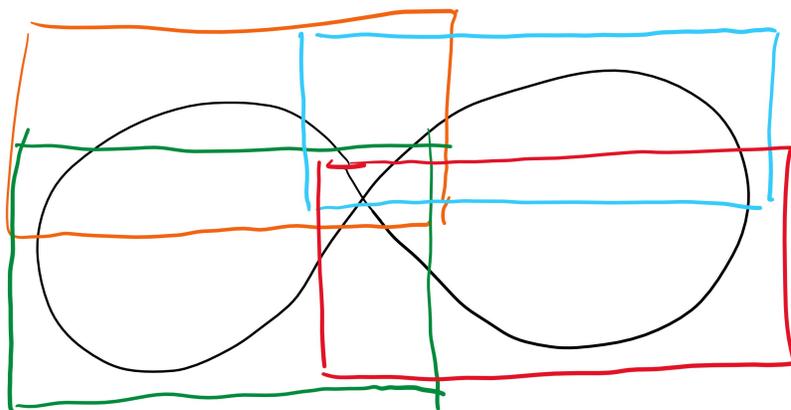
Start from there and coarsen the cover by unions of X^i :

$$\mathcal{U}[\ell] = \left\{ \bigcup_{j \in J} X^j \mid \text{card } J = \ell \right\}$$

Thm $h \in H_0(X)$ $\mathcal{U}[\ell]$ -local $\Rightarrow h$ is $(\ell-1, \infty)$ persistent

proof omitted

Expl. 4-covered figure 8

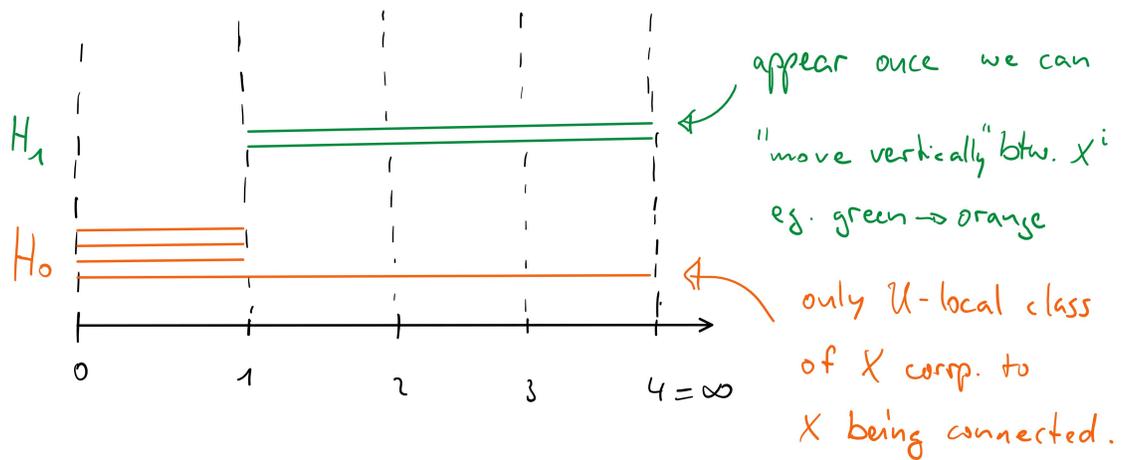


This does not have non-trivial \mathcal{U} -local classes in $H_1(\infty)$,

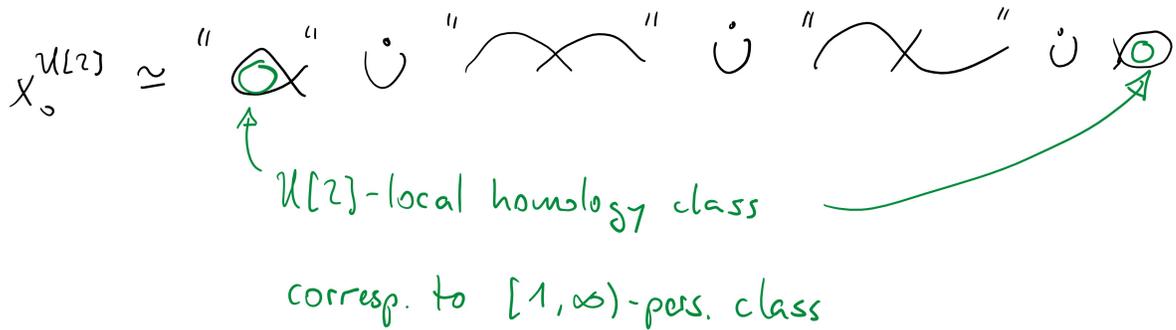
because $X_0^{\mathcal{U}} \simeq 4 \times \text{" } \cup \text{"}$

The barcode of the MV- bA cplx is

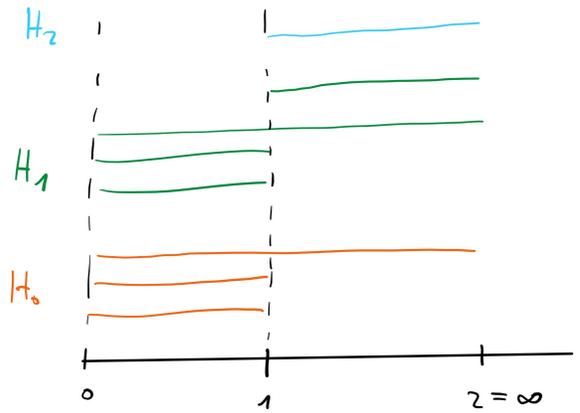
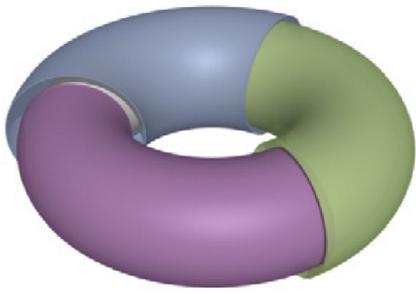
The barcode of the MV-bT cplx is



Indeed the $[1, \infty)$ -persist. classes in H_1 are local to the union (green \cup orange) and (red \cup blue) :



However, the converse statement of the Thm is false!



Eg. the class in H_2 is $[1, \infty]$ persistent, but not $\mathcal{U}[z]$ -local, bc. each set in $\mathcal{U}[z]$ is a cylinder w/ $H_2(\text{cylinder}) = 0$.

A note on Etymology

Let $\mathcal{U} = \{X^0, X^1\}$ be a two-fold cover,

Then we have the long-exact seq. of pair $(X_1^{\mathcal{U}}, X_0^{\mathcal{U}})$

$$\dots \rightarrow H_i(X_0^{\mathcal{U}}) \rightarrow H_i(X_1^{\mathcal{U}}) \rightarrow H_i(X_1^{\mathcal{U}}, X_0^{\mathcal{U}}) \rightarrow \dots$$

\parallel - see above - \parallel ?

\parallel ?

$$\dots \rightarrow H_i(X^0) \oplus H_i(X^1) \rightarrow H_i(X) \rightarrow H_{i-1}(X^0 \cap X^1) \rightarrow \dots$$

Mayer-Vietoris sequence

where " \cong " holds due to:

$$\begin{aligned}
 H_i(X_1^u, X_0^u) &\stackrel{\text{excision}}{=} H_i(X^0 \cap X^1 \times [0,1], X^0 \cap X^1 \times \{0,1\}) \\
 &\stackrel{\text{K\"unneth}}{=} H_{i-1}(X^0 \cap X^1)
 \end{aligned}$$

Examples (proof of concept pictures)

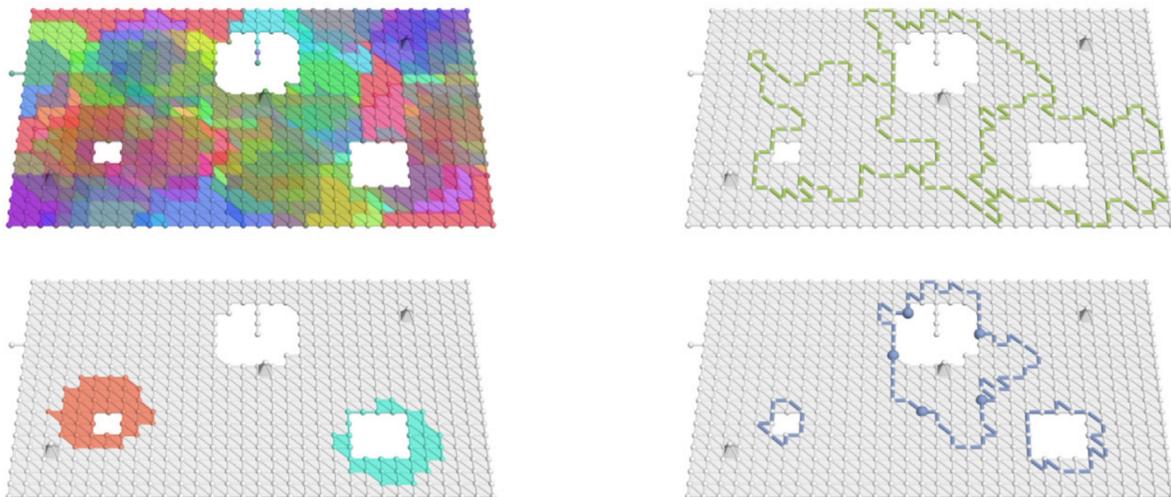


Fig. 12. Top left: A defective surface with extra edges and tetrahedra, covered by transparently colored sets based on ϵ -balls. Top right: The 1-cycles computed with homology are non-local and one goes around two holes. Bottom left: The complex highlighting the first sets in the cover that contain the small and medium holes, respectively. Bottom right: The projection (π_X) of the 1-cycles of the blowup complex localizes the two smaller holes. The large 1-cycle has portions that project onto vertices, as indicated.

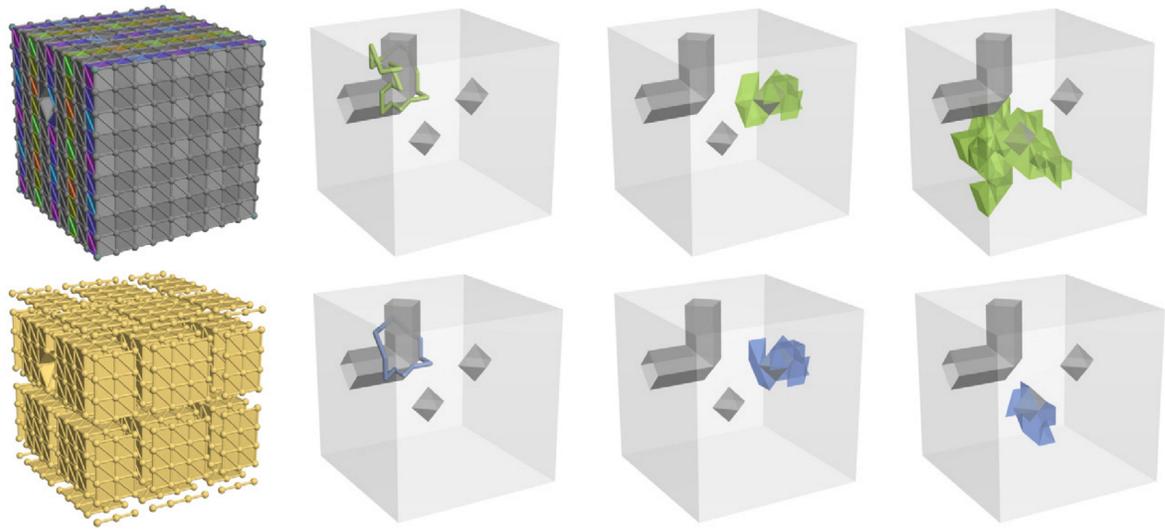


Fig. 13. We carve a tunnel and two voids from a solid cubical block. Top left: the simplicial complex representing our space, colored by the 8 sets in the cover. (For colors see the web version of this article.) Bottom left: a set in the cover has components of dimensions 1, 2, and 3. On the right, we show the descriptions on a transparent rendering of the volume. The top row renders the descriptions found by homology for the 1-cycle (tunnel) and two-cycles (voids), and the bottom row shows our localized descriptions.