

9. An introduction to Kirby Calculus

Goal. Specify smooth 4-manifolds using links (plus decorations).

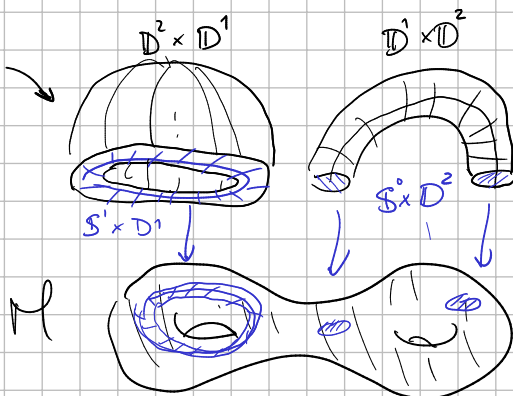
Handle decompositions (Like CW-decompositions, but "manifoldier")

Intuitively, an (n -dimensional) k -handle is a "thickened k -cell", attached along its (thickened) boundary.

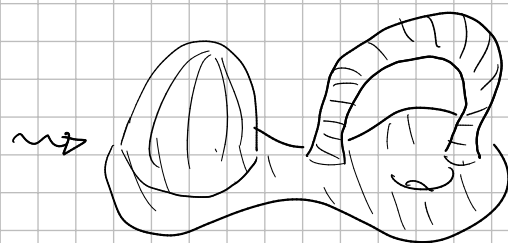
$$\mathbb{D}^k \times \mathbb{D}^{n-k}$$

$$\mathbb{S}^{k-1} \times \mathbb{D}^{n-k}$$

A 3-dim
2-handle



A 3-dim 1-handle.



Def. Let M be a smooth n -manifold (with boundary), let $k \in \{0, \dots, n\}$.

An n -manifold M' is obtained from M by attaching a k -handle if there is a smooth embedding

$$\varphi: \mathbb{S}^{k-1} \times \mathbb{D}^{n-k} \hookrightarrow \partial M \subset M$$

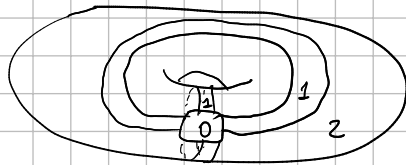
such that M' is a pushout

"attaching map"

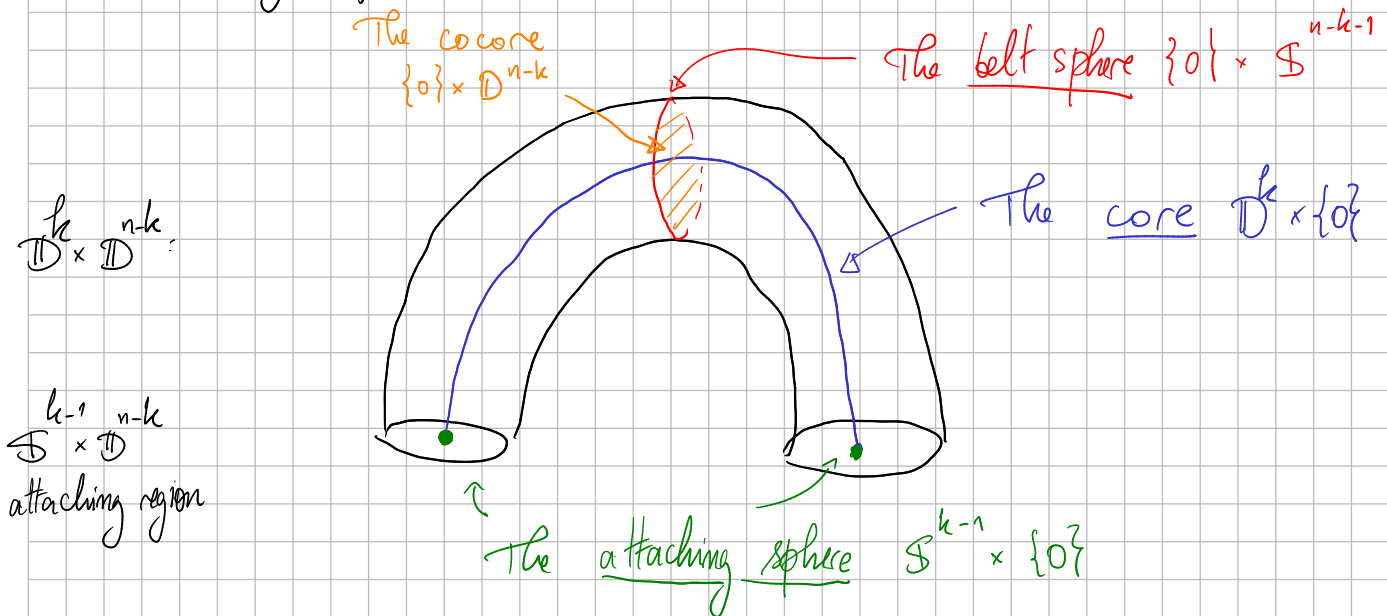
$$\begin{array}{ccc} \mathbb{S}^{k-1} \times \mathbb{D}^{n-k} & \xrightarrow{\varphi} & M \\ \downarrow & \searrow \cap & \downarrow \\ \mathbb{D}^k \times \mathbb{D}^{n-k} & \longrightarrow & M' \end{array}$$

Thm Every compact smooth n -manifold M is an ascending union
 $\emptyset = M_{-1} \subseteq M_0 \subseteq M_1 \subseteq M_2 \subseteq \dots \subseteq M_n = M$,
 where each M_k is obtained from M_{k-1} by attaching (finitely-many) k -handles.

Ex Say $M = S^1 \times S^1$. A possible decomposition is:



The anatomy of a k -handle:



A k -handle attachment is specified (up to isotopy) by:

- An embedding $\varphi: S^{k-1} \hookrightarrow \partial M$ of the attaching sphere (up to isotopy and self-diffeo of S^{k-1})
- An identification of the normal bundle of $\varphi_*(S^{k-1})$ with the normal bundle $S^{k-1} \times \mathbb{R}^{n-k}$ of $D^k \times \{0\} \subseteq S^{k-1} \times D^{n-k}$.

"A framing"

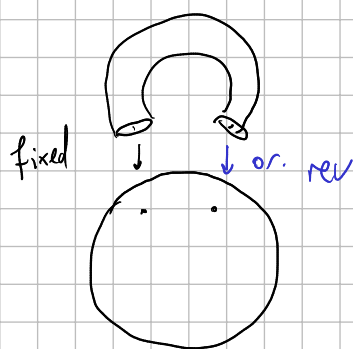
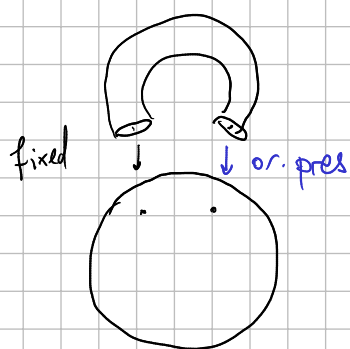
Fact. • Up to a self-diffeo of the k -handle, we may assume the framing is fixed at some basepoint of S^{n-k} .

- Up to isotopy, every two such framings differ by an element of $\pi_{k-1}(O(n-k))$.

If this difference is the trivial element, then the framings are isotopic.

Example. 1) Say we want to attach a 1-handle to D^3 :
 $D^1 \times D^2$

- There is only one embedding $S^0 \hookrightarrow \partial D^3 = S^2$ (up to isotopy)
- There are two possible framings to consider, because $\pi_0(O(2)) \cong \mathbb{Z}/2$



(pts is the boundary
is the Klein bottle)

twisted D^2 -bundle over S^1 .

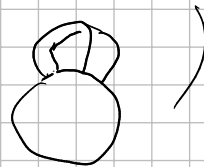
This produces the manifolds $S^1 \times D^2$ and $S^1 \tilde{\times} D^2$.

The situation is analogous in all dimensions $n \geq 2$ since $\pi_0(O(n-1)) \cong \mathbb{Z}/2$

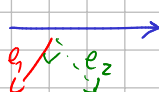
(Ex $n=2$:



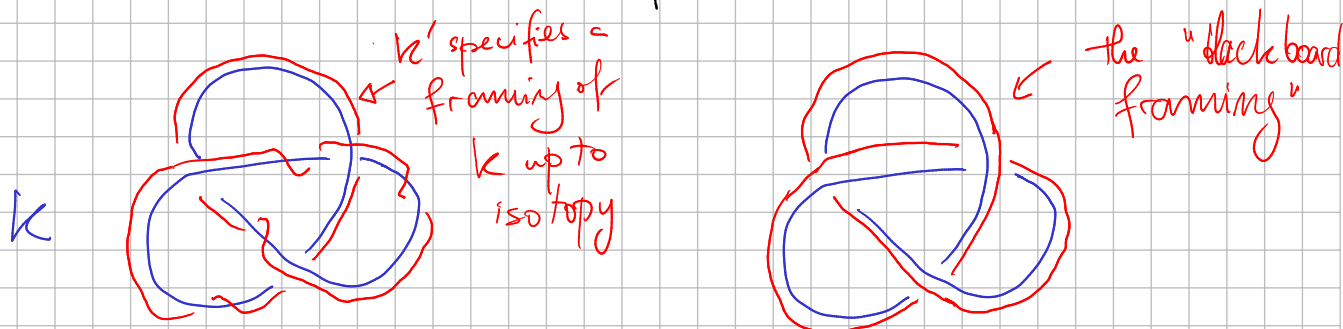
vs



2) Say we want to attach a 2-handle to $\mathbb{D}^4$.
 We visualize $\partial \mathbb{D}^4 = S^3$ as $\mathbb{R}^3 \cup \{\infty\}$

- An embedding $\varphi: S^1 \hookrightarrow S^3$ up to self-diffeo of S^1 and isotopy is precisely a knot!
- A framing of a knot $K \subset S^3$ can be specified by a unit section of its normal bundle $\nu(K)$
 (This specifies the first basis vector of $\nu(K)$; the second one is given by the right-hand rule )

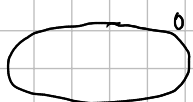
This traces out a "companion knot" K' :



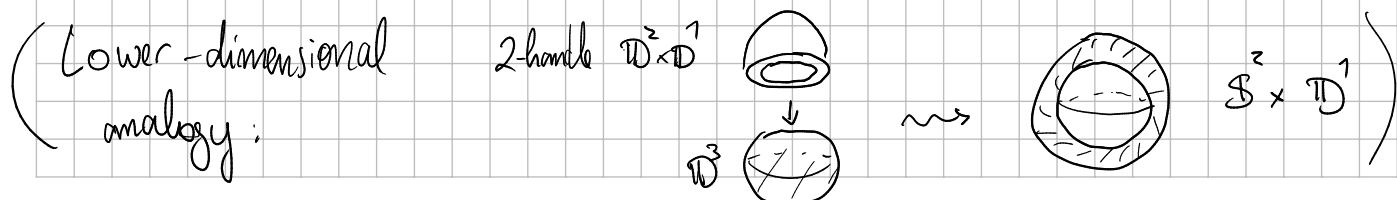
Every two framings differ (up to isotopy) by an element of $\pi_1(O(2)) \cong \mathbb{Z}$. The generators act by adding a twist to K' around K .

$\leadsto$ We indicate a framing of K by specifying the integer $\text{lk}(K, K')$.

Ex.



Attaching a 2-handle along a 0-framed unknot produces $S^2 \times \mathbb{D}^2$

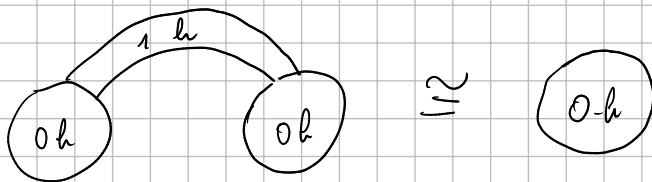


More generally: the $\mathbb{D}^2$ -bundles over S^2 are precisely the manifolds obtained by attaching a 2-handle to $\mathbb{D}^4$ along a framed unknot:

$$n \text{ (circle)} \quad (n \in \mathbb{Z})$$

(and these are all non-homeomorphic)

Obs. If a compact manifold M is connected, then it has a handle decomposition with only one 0-handle:



By flipping the handle decomposition upside-down, M has at most one n -handle (exactly one, if M is closed)

Kirby diagrams - Representing 4-manifolds

- Assuming our 4-mfd M is connected, we may use only one 0-handle D^4 . We visualize its boundary as $\mathbb{R}^3 \cup \{\infty\}$.
- We indicate the attaching regions for 1-handles as pairs of 3-balls:



We think of them as identified by

an orientation-reversing map, or
an orientation-preserving map

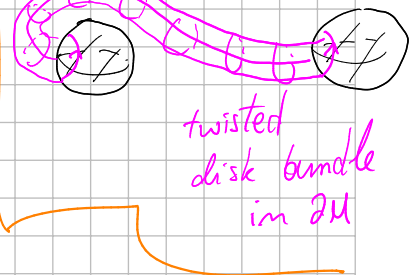
If M is oriented, only this occurs.

If M is oriented and has ℓ 1-handles, then

$$M_1 \cong \ell \mathbb{S}^1 \times D^3$$



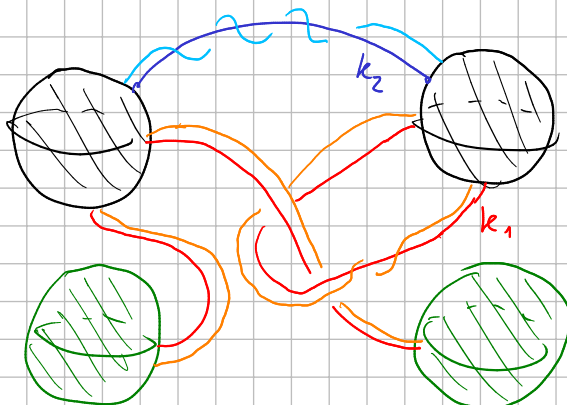
boundary-connected sum



twisted disk bundle in $2M$

- For attaching 2-handles, we give embedded framed circles in this space.

Ex:

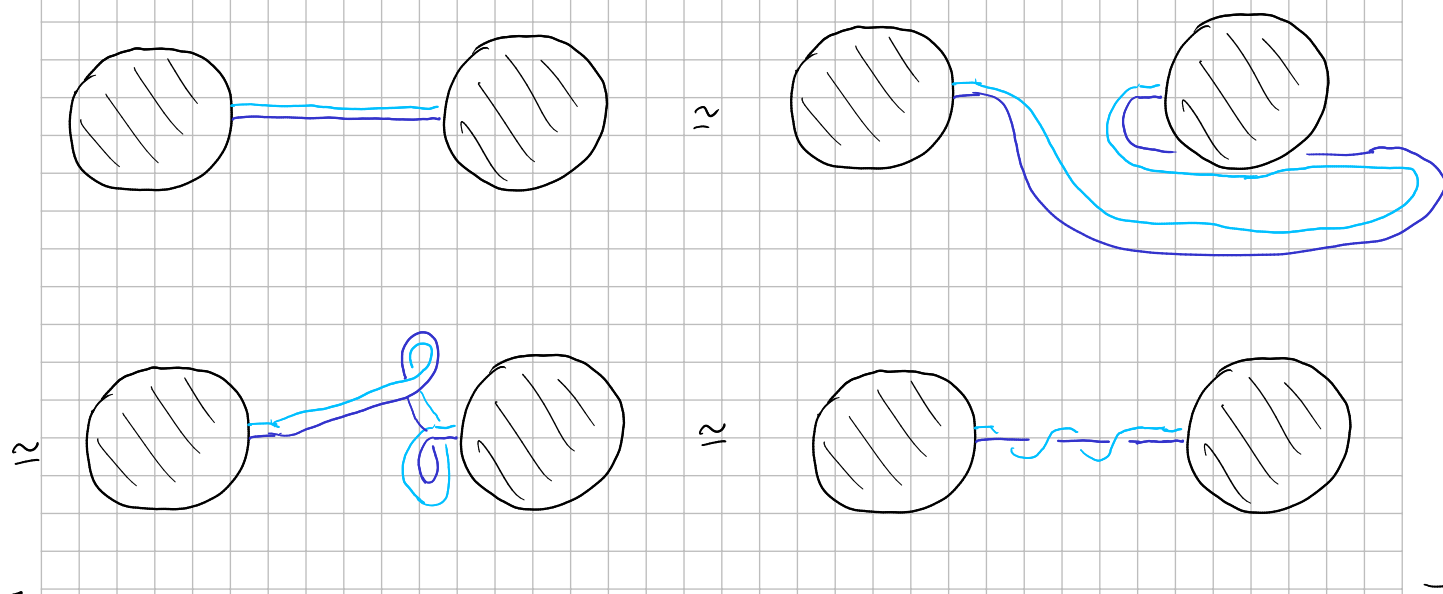


(component curves indicate framing)

(suppose the pairs of 3-balls are identified via a reflection)

This is called a Kirby diagram.

Warning: When there are 1-handles, the linking numbers of the attaching 1-spheres and their companions, are not well-defined:



Suppose now that M is an oriented closed connected 4-manifold.

Then the union of the 3- and 4-handles is diffeomorphic to a union of 0- and 1-handles, i.e. to $\bigcup_l S^1 \times D^3$ for some l .

Fact: Every self-diffeomorphism of

$$\bigcup_l S^1 \times D^3 = \#_l S^1 \times S^2$$

extends to $\bigcup_l S^1 \times D^3$.

So the data of the 0-, 1-, and 2-handles determines M ! Hence every closed oriented connected 4-mfd M may be represented by a Kirby diagram for

$$M_2 = 0\text{-handle} \cup 1\text{-handles} \cup 2\text{-handles}$$

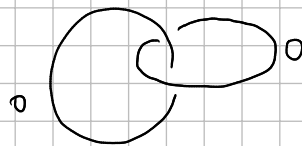
(Though not every such M_2 can be completed to a closed 4-mfd by attaching 3- and 4- handles.)

Ex. • The "empty" Kirby diagram represents $\mathbb{D}^4$, which closes to S^4 .

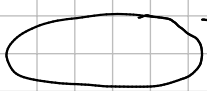
•  (one 1-handle, no 2-handles)

$$M_2 = M_1 \cong S^1 \times \mathbb{D}^3$$

Doubling M_2 along its boundary adds a 3- and a 4-handle, producing $S^1 \times S^3$.

•  $\cup$ 4-h $\cong S^2 \times S^2$

•  $\cup$ 4-h $\cong \mathbb{C}P^2$

•  $\cup$ 4-h $\cong \overline{\mathbb{C}P^2}$
($\mathbb{C}P^2$ with opposite orientation)

If M is closed 4-mfd of the form

$M = 0\text{-handle} \cup 2\text{-handles} \cup 4\text{-handle}$

and $L \subset S^3$ is a framed link with components $K_1, \dots, K_m$ representing M_2 , define the $m \times m$ linking matrix

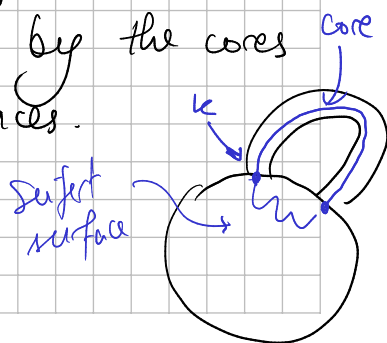
$$A = (a_{ij}) \text{ with } a_{ij} = \begin{cases} \text{framing of } K_i & \text{if } i=j \\ \text{lk}(K_i, K_j) & \text{if } i \neq j \end{cases}$$

Then $H_2(M) \cong \mathbb{Z}^m$ with a basis given by the cores of the two-handles capped by Seifert surfaces.

The intersection form

$$H^2(M) \otimes H^2(M) \rightarrow \mathbb{Z}$$

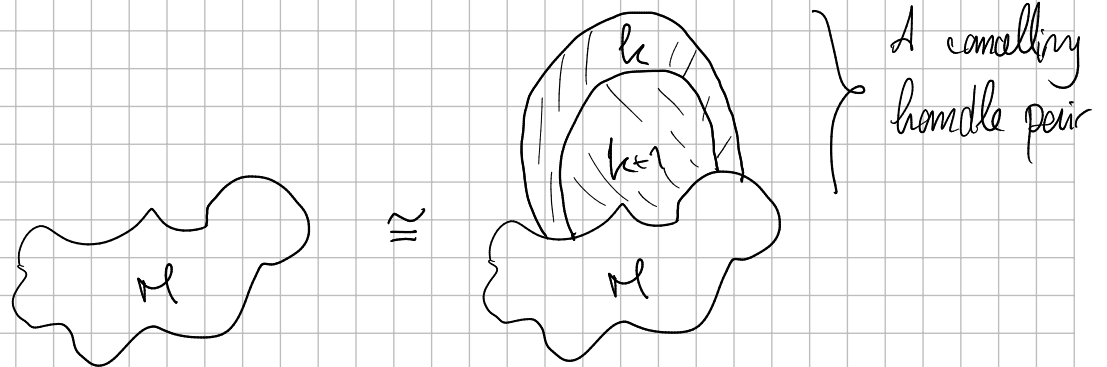
has matrix A in this basis!



Handle moves

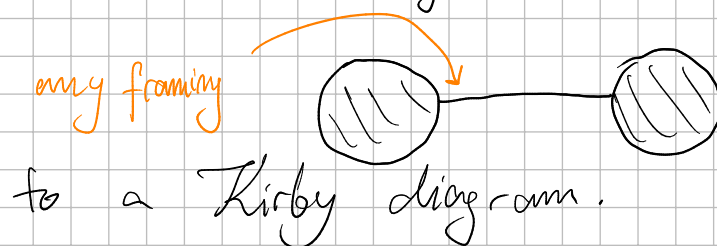
Given a smooth n -manifold M , any two handle decompositions of M differ by a sequence of the following two moves:

1) Handle cancellation / creation



Prop. A k -handle and a $(k+1)$ -handle may be cancelled if the attaching sphere of the $(k+1)$ -handle intersects the belt sphere of the k -handle transversely, at exactly one point)

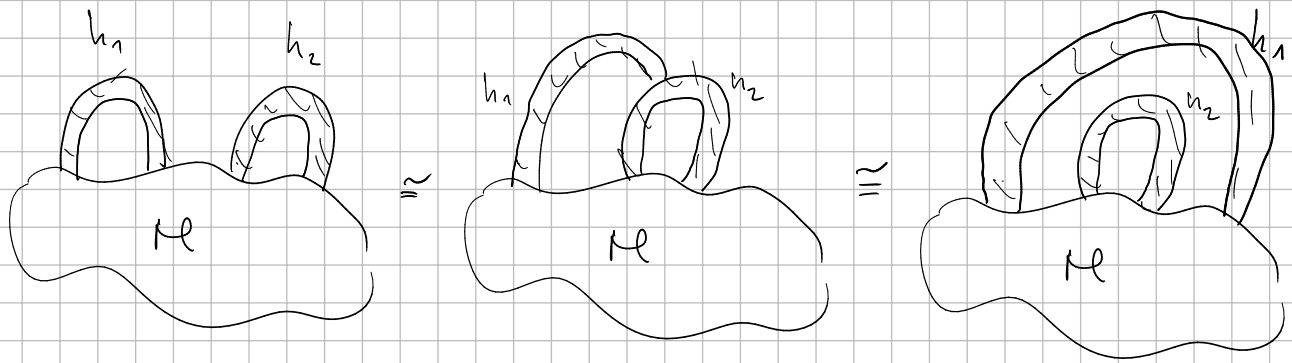
Ex. One can always add or delete



to a Kirby diagram.

2) Handle slides:

Given two k -handles h_1, h_2 attached to M , isotope the attaching sphere of h_1 within $\partial(M \cup h_2)$, pushing it past the belt sphere of h_2 :



One can work out the effect on a Kirby diagram of sliding 1- and 2- handles.

Kirby calculus is the manipulation of Kirby diagrams using these three moves:

- cancelling 1- and 2- handles
- sliding 1- handles
- sliding 2- handles