

2 Definition and first properties of Coxeter groups

We start by looking at some examples of discrete isometry groups generated by reflections.

2.1 The 3 classes of spaces we are interested in:

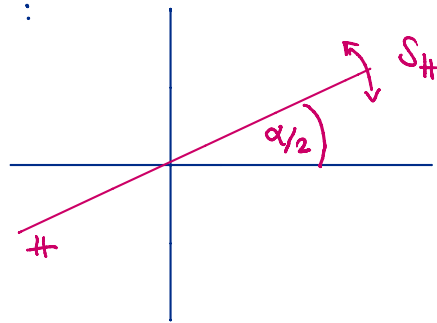
a) Euclidean space \mathbb{E}^n

$\mathbb{E}^n = \mathbb{R}^n$ together with the usual Euclidean metric.

We consider linear and affine hyperplanes, i.e. linear sub- \mathbb{R}^n s of dimension $n-1$ or translates of those.

For a hyperplane $\# \subset \mathbb{R}^n$ we write $S_{\#}$ for the reflection of \mathbb{E}^n along $\#$.

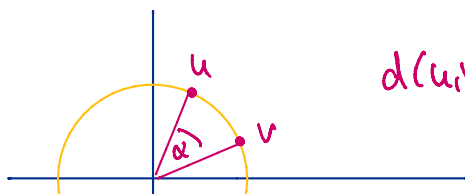
E.g. $S_{\#} = \begin{pmatrix} \cos \alpha & \sin \alpha \\ \sin \alpha & -\cos \alpha \end{pmatrix}$ reflects along the following hyperplane in \mathbb{E}^2 :



b) \mathbb{S}^n n-dim unit sphere

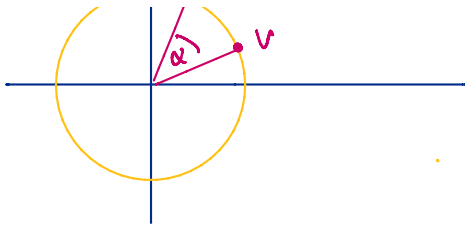
$$\mathbb{S}^n = \{ v \in \mathbb{R}^{n+1} \mid \|v\| = 1 \}$$

distance between $u, v \in \mathbb{S}^n$ is given by the angle at \mathcal{O} enclosed by the lines through u, v .



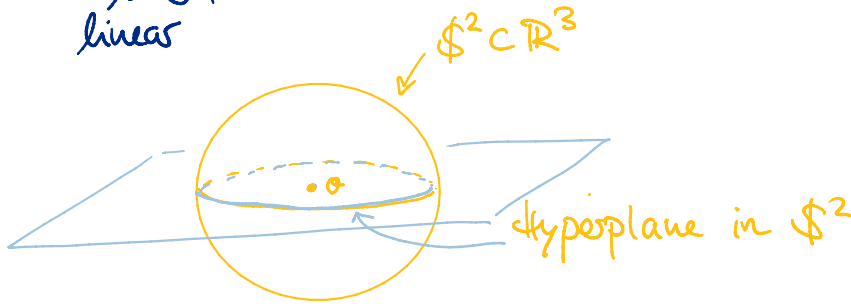
$$d(u, v) = |\alpha|$$

Shortest paths between points follow great circles



between points follow great circles on S^n .

Hyperplanes in S^n are (by definition) the intersection of linear hyperplanes in \mathbb{R}^{n+1} (through the origin) with S^n .



A reflection $s_{\#}$ of S^n is the restriction of a reflection along a hyperplane $\#$ in \mathbb{R}^n to the corresponding hyperplane in S^n .

c) H^n n-dim hyperbolic space

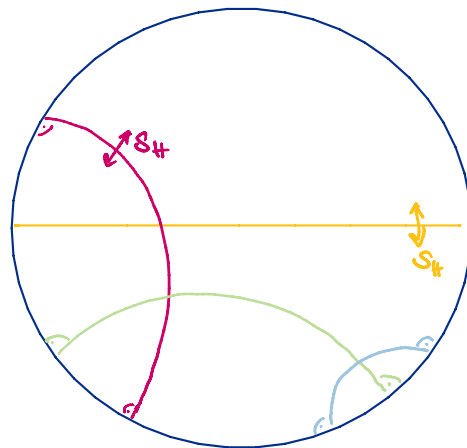
Don't worry if you've never seen this! We don't need details at the moment.

It is the unique n-dim. Riemannian mfd of constant sectional curvature -1 .

One model of H^2 :
the Poincaré disc

take an open unit disc.

The metric on this disc is such, that points closer to the boundary are further apart.



\leadsto Diameter of the disc becomes infinite!

Hyperplanes correspond to pieces of circles

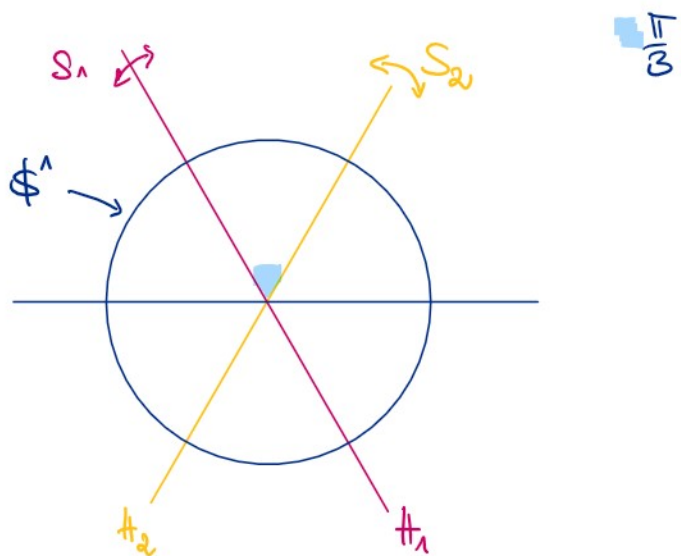
Hyperplanes correspond to pieces of circles perpendicular to the boundary.
 Angle sums of triangles will be smaller than 180° .

One can isometrically (= distance preserving) reflect \mathbb{H}^2 along any of these hyperplanes.

d.2 Finite dihedral groups

Consider S^1 (1-sphere centered around the origin in \mathbb{E}^2) and take two hyperplanes $\#_1, \#_2$ through the origin in \mathbb{E}^2 intersecting at an angle $\frac{\pi}{m}$.

Let s_1, s_2 be the reflections along $\#_1, \#_2$, respectively.



The product $s_1 \cdot s_2$ is the rotation around the origin by an angle of $2 \cdot \frac{\pi}{m}$.
 So $s_1 \cdot s_2$ has finite order m (as an element of $GL_2(\mathbb{R})$.)

We refer to $W := \langle s_1, s_2 \rangle$ as the dihedral group of order $2m$ and write $W = D_{2m}$.

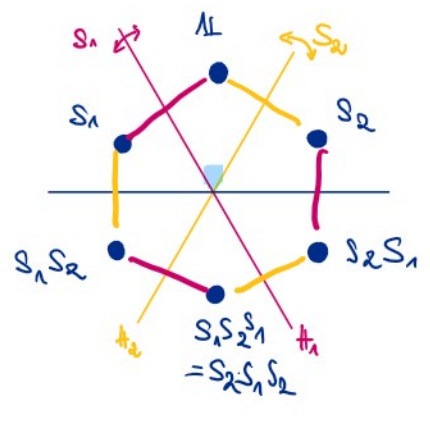
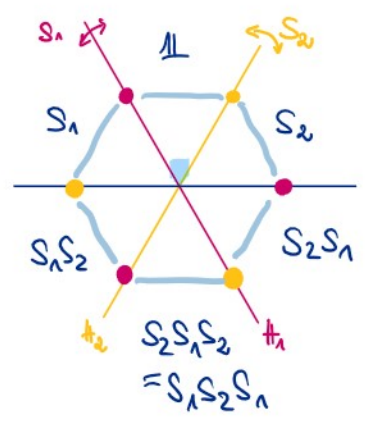
(Sometimes this is also denoted by D_m)

This group has the following presentation:

$$W = \langle s_1, s_2 \mid s_1^2 = s_2^2 = \underbrace{(s_1 s_2)^m}_{\text{fällt manchmal weg}} = \mathbb{1} \rangle$$

$w = \dots s_1 s_2 s_1 s_2 \dots$ fällt mandmal weg.

Two ways to represent this group by a graph:



Every element in W corresponds to an edge. Vertex between to edges encodes the additional generator used to write one of the two elements.

Every element in W corresponds to a vertex in the graph. Edges are colored according to the additional generators.

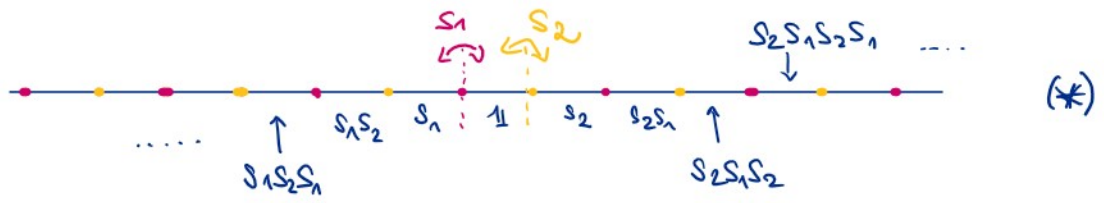
\leadsto Cayleygraph of W

\leadsto Coxeter complex of W

2.3 The infinite dihedral group

Consider \mathbb{E}^1 and let s_1, s_2 be the reflections along the points 0 and 1, respectively.

Their product $s_1 s_2$ is a translation by 2 units.



The group $W = \langle s_1, s_2 \rangle$ is the infinite dihedral group with presentation

$$W = D_\infty = \langle s_1, s_2 \mid s_1^2 = s_2^2 = \mathbb{1} = (s_1 s_2)^\infty \rangle .$$

$$W = D_{\infty} = \langle S_1, S_2 \mid S_1^2 = S_2^2 = \mathbb{1} = (S_1 S_2)^{\infty} \rangle$$

Again there are 2 graphs representing the group:
the one in (*) and the following:



Following the same rules as in the finite case.

Both 2.2 and 2.3 were 1-dimensional examples.

2.4 Finite higher dimensional examples

For $n \geq 2$ write $\text{Sym}(n)$ for the symmetric group on n letters.

Let Δ^n be the regular Euclidean n -simplex,

e.g. Δ^3 is an equilateral triangle in \mathbb{R}^2

Δ^4 a regular tetrahedron, etc.

Label the vertices of Δ^n by $1, 2, \dots, n$.

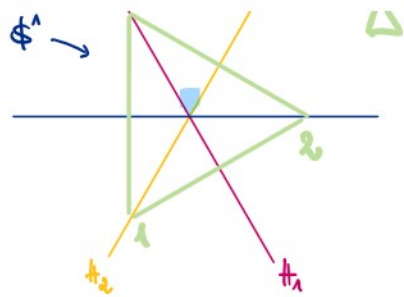
Then we may identify $\text{Sym}(n)$ with the group of (affine) isometries $\text{Isom}(\Delta^n)$ by viewing a transposition t_{ij} as the isometry swapping the vertices i and j of Δ^n .

Doing this we obtain a tessellation of the boundary of Δ^n by intersecting Δ^n with the reflection hyperplanes:



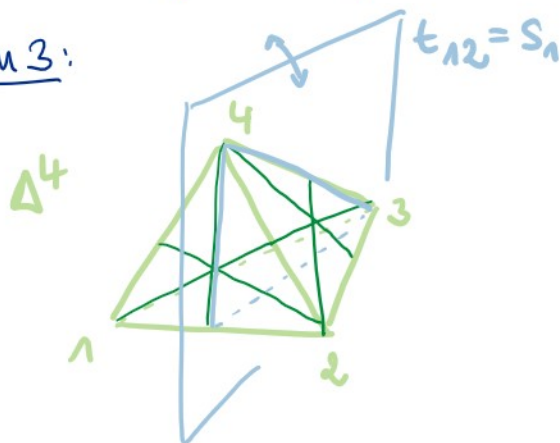
$S_1 \hat{=} t_{12}$ swaps vertices 1 and 2 of Δ^3

$S_2 \hat{=} t_{13}$ swaps vertices 1 and 3 of Δ^3



$s_2 \hat{=} t_{23}$ swaps vertices 2 and 3 of Δ^3

dim 3:



here we need 3 generators:

$$S_1 \hat{=} t_{12}$$

$$S_2 \hat{=} t_{23}$$

$$S_3 \hat{=} t_{34}$$

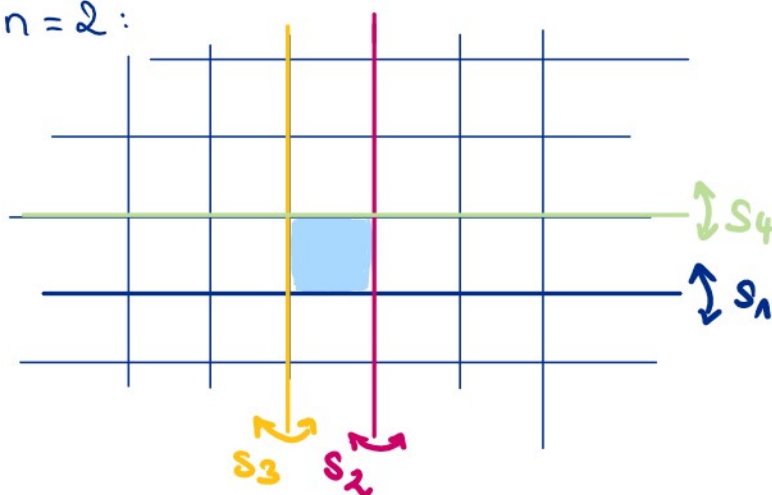
And we obtain $W = \langle S_1, S_2, S_3 \mid S_1^2 = S_2^2 = S_3^2 = (S_1 S_2)^3 = (S_2 S_3)^3 = (S_1 S_3)^3 = 1 \rangle$

2.5 infinite higher dimensional examples

Consider \mathbb{E}^n tiled by unit cubes.

Take one of these cubes and write S_1, \dots, S_k for the reflections along the affine hyperplanes spanned by the k faces of the unit cube.

e.g. $n=2$:



The resulting group is a Coxeter group:

$$W = \langle s_1, s_2, s_3, s_4 \mid s_i^2 = \mathbb{1} = (s_1 s_2)^2 = (s_1 s_3)^2 \\ = (s_4 s_2)^2 = (s_4 s_3)^2 \rangle.$$

We will get to know further examples next week.

2.6. Definition

Let I be a finite indexing set, let $S = \{s_i\}_{i \in I}$.

Let $\mathcal{M} = (m_{ij})_{i,j \in I}$ be a $|I| \times |I|$ matrix s.t.h.

- $m_{ii} = 1$ for all $i \in I$
- $m_{ij} = m_{ji}$ for all $i, j \in I$
- $m_{ij} \in \{2, 3, 4, \dots\} \cup \{\infty\}$ for all $i \neq j$.

Then \mathcal{M} is called Coxeter matrix.

Every Coxeter matrix \mathcal{M} defines a Coxeter system (W, S) as follows:

$$W = \langle S \mid (s_i s_j)^{m_{ij}} = \mathbb{1} \quad \forall i, j \in I \rangle$$

or, equivalently:

$$W = \langle S \mid s_i^2 = \mathbb{1} \text{ and } (s_i s_j)^{m_{ij}} = \mathbb{1} \\ \text{for all distinct } i, j \in I \rangle$$

Here we mean by $(s_i s_j)^\infty = \mathbb{1}$ that no alternating product $s_i s_j \dots$ or $s_j s_i \dots$ of finite length equals $\mathbb{1}$.

We call a group G a Coxeter group if there exists a Coxeter system (W, S) with $G \cong W$.

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Rmk 2.7

- 1) We will see later that for every Coxeter group no two generators s_i, s_j for $i \neq j$ will be equal in W , the order of $s_i s_j$ will be equal to m_{ij} and generators will have order 2 and will be non-trivial elements of W .
- 2) All examples provided above are Coxeter groups.
- 3) There are Coxeter groups that are not geometric reflection groups.
(\rightarrow see [T] section 1.3 for next week).